Constraint Mechanism Overview

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Constraints (constrainable properties) are

- A cross between
 - What browser implementers need/can offer
 - What application developers need

The HTML logical document model

<html> hello world </html> is valid

Only because the browser does smart things

Web success is due in part to browser default intelligence

What implementers need/can offer

- Implementer needs
 - For gUM, must work with shared devices
 - E.g., shared camera across apps, browsers, tabs
 - For WebRTC, unpredictable networks
 - Transport or negotiation may fail
- With flexibility, implementers can offer
 - Improved browser performance
 - E.g., selection of native camera resolution to simplify scaling
 - Improved network performance
 - e.g., change in codec or even native video resolution, size, or frame rate can help congestion

What application developers need

- Predictability/controllability to the level that matters for their app
- For critical aspects, alerting when the browser cannot provide it

The constraint approach

- Each capability has a set or range of allowed values
- Developer indicates
 - Which subset of values or ranges is acceptable
 - Whether an error event must be raised if the constraint cannot be satisfied ("mandatory")
 - For non-critical ("optional") constraints, which ones are more important by priority ordering
- Browser then
 - Is free to select or change a setting for each capability as long as it satisfies the constraint
 - Throws an exception for any inability to satisfy a mandatory constraint

Sample use cases

- Broadcasting US Presidential address
 - Camera aspect ratio must not change (mandatory)
 - Prefer highest resolution but will accept lower
 - Any refresh rate okay
- Door security camera
 - Want best of resolution, refresh rate, etc. (so no mandatory constraints)
 - Prefer high refresh rate to high resolution if one must be sacrificed

Constraints vs. direct configuration

- Use constraints when
 - The browser does not have direct and exclusive control over the capability, or
 - The browser can provide some benefit if allowed flexibility to choose among developer-acceptable possibilities
- Use direct configuration when
 - The browser has direct and exclusive control over that capability, and
 - The browser cannot add benefit through being allowed to choose from among a set of alternatives

Types of constraints (so far)

- Property value range (min/max)
 - Video width, height, aspect ratio, etc.
- Enumerated list
 - Source id, <boolean constraints>

Constraints, capabilities, and settings

Capabilities:

Maximum ranges or possible values for a constrainable property

Constraints:

- Restricted ranges or possible values for a constrainable property,
- Indication of mandatory or optional, and
- If optional, priority relative to other constraints

Settings:

- The actual current values for constrainable properties
- Jim will cover in more detail