

# Make MediaStream work with Web Messaging

- Why?
  - Poker.com uses trusted.com – in invisible iFrame's – handle communication between players
  - No URL to pass to poker.com for rendering
  - Proposal: allow trusted.com to send the MediaStream to poker.com for rendering using postMessage
    - MediaStream must be tainted/noaccess if receiver is another origin
  - Detailed proposal at <http://lists.w3.org/Archives/Public/public-media-capture/2013Oct/0120.html>