Web-of-Things Framework Security

https://github.com/w3c/web-of-things-framework

Web-of-Things Framework at Github

- Web-of-Things Framework is a project started by W3C
- https://github.com/w3c/web-of-things-framework
- Provides software developers with a ready to use Internet of things system
- Experimental code and iterative development

Reach out to the industry and experts

- To make sure the security implementation does make sense, it uses standards and terms of quality it is up to standards
- Get guidelines, peer review and perhaps development input or any type of help from this expert group to make sure we are on the right track at the Web-of-Things Framework

Architecture

- Encapsulates low level machine to machine and human to machine communication as well as security implementation details in the framework
- JSON-LD
- The thing description language (TDL) declares the metadata, events, properties and actions.
- Loosely coupled architecture and event driven design
- Thing module to handle devices, devices' events, properties and actions
- Transport modules: REST HTTP, Web socket, CoAP and P2P

Security

- Document started at https://github.com/w3c/web-of-thingsframework/blob/master/security.md
- Authentication
- Access control
- Data integrity
- Device provisioning and secure upgrade
- Manging cryptography keys (ARM Trust Zone)

Authentication

wot_security_component **WoT Authentication** Handler Module Uses authentication servers Performs authentication between e.g. OpenID Connect and users and things based on device authentication intermediaries specific logics WoT Third Party WoT Direct Authentication Authentication Handler Handler

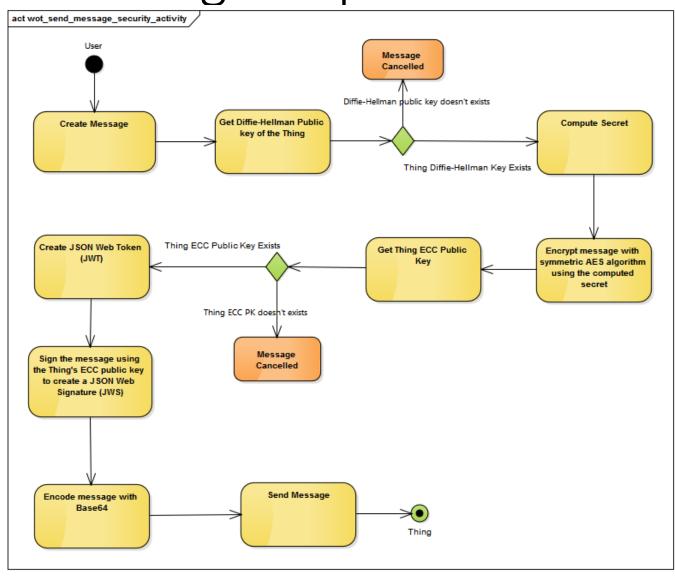
Framework specific authentication

- WoT Direct Authentication handler to implement WoT specific authentication mechanism i.e. not using third party authentication servers
- Use ECC
- Things and human users use public/private key (PPK) infrastructure and PPK cryptography functions to secure messages
- Each actors of the system must generate a public/private key pair. (Typically keys generated prior to configuring the device and will be burned into the devices' firmware).
- The Thing/user publishes the public key to other users of the system.
- The data integrity and authenticity of the messages is guaranteed with PPK signatures
- All messages between users are secured with AES 128 and AES 256 symmetric encryption/decryption.
- The system uses Diffie Hellman key exchange algorithms to facilitate the exchange and security of session keys.

Uses standards

- The Web of Things security uses existing open standards.
- The open standard security token format JSON Web Token (JWT)
- The encrypted content open standard JSON Web Encryption (JWE)
- The JSON Web Algorithms (JWA) open standard specification that registers cryptographic algorithms and identifiers
- The JSON Web Signature (JWS) open standard that represents content secured with digital signatures or Message Authentication Codes (MACs) using JSON-based data structures will be utilized in Web of Things security.
- Currently the JWT, JWS and JWE modules are implemented

Message handling sample



Questions to the group

- What about RSA on low power IoT devices, should be that in scope?
- What about Telehash?
- What about quantum cryptography?

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