

W3C intro to Physical Web



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The Physical Web: walk up and use anything <http://physical-web.org> — Edit

933 commits 9 branches 14 releases 39 contributors

Branch: master physical-web / +

Merge pull request #480 from cosmosgenius/spell-correction-on-mdns-su... [...](#)

cco3 authored 5 days ago latest commit e3d16adb10

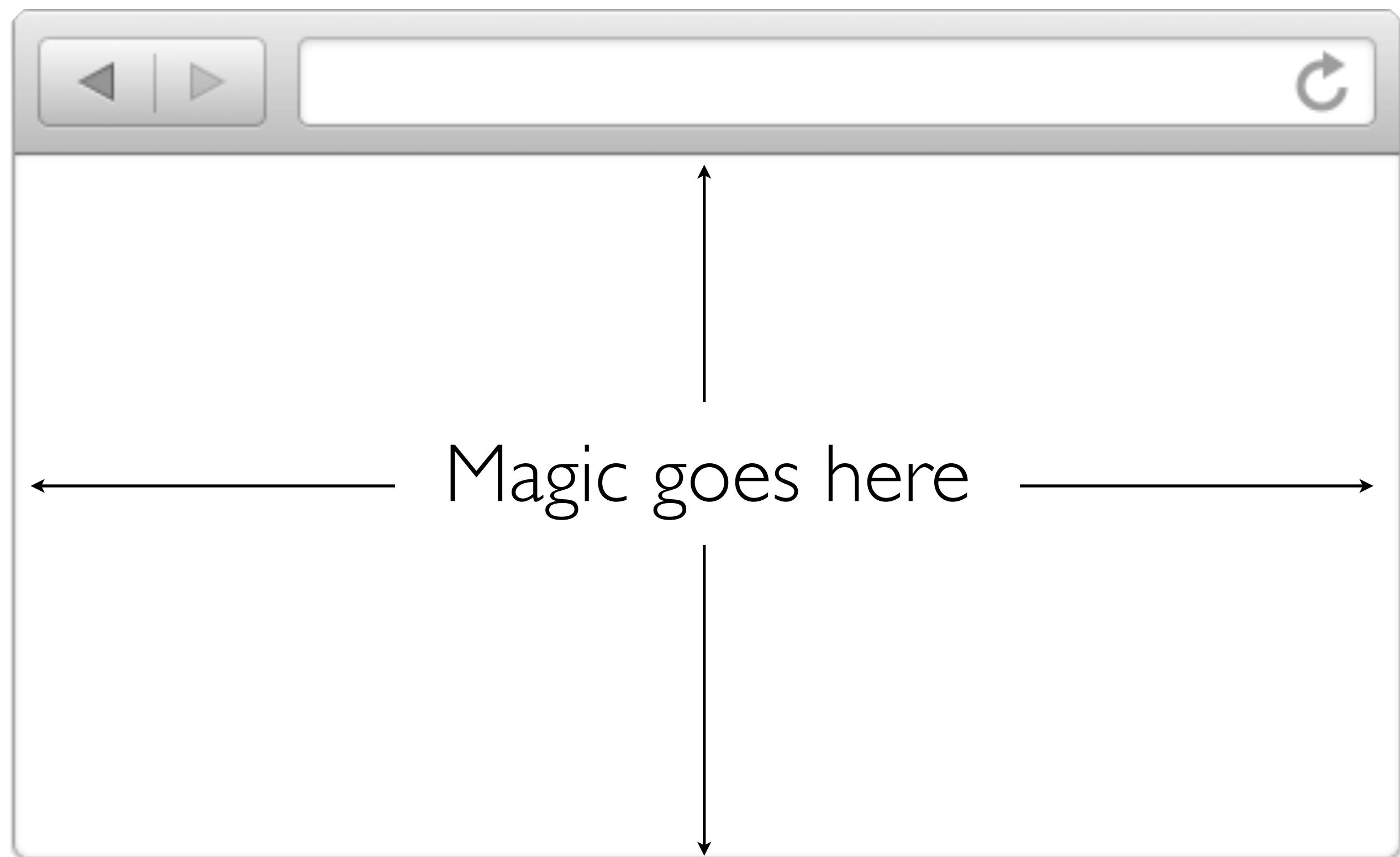
File	Commit Message	Time Ago
android	Merge pull request #478 from kryptotrek/master	5 days ago
documentation	some grammer and spell correction on mDNS_Support.md	5 days ago
ios	Fixed build issue with Xcode < 7	16 days ago
nodejs	fix heading level	2 months ago
travis	[android] Require check be run in travis build	28 days ago
web-service	Updating documentation for Eddystone launch	15 days ago
.editorconfig	Add editorconfig file to help with code style guidelines: http://edit...	10 months ago
.gitignore	updated gitignore to ignore xcode and os x files	8 months ago
.gitmodules	Format, remove JBChartView dependency, only collect rssi history when...	23 days ago
.travis.yml	Updated travis	7 months ago
CONTRIBUTING.md	updated CONTRIBUTING.md to point to new coding style guides	8 months ago

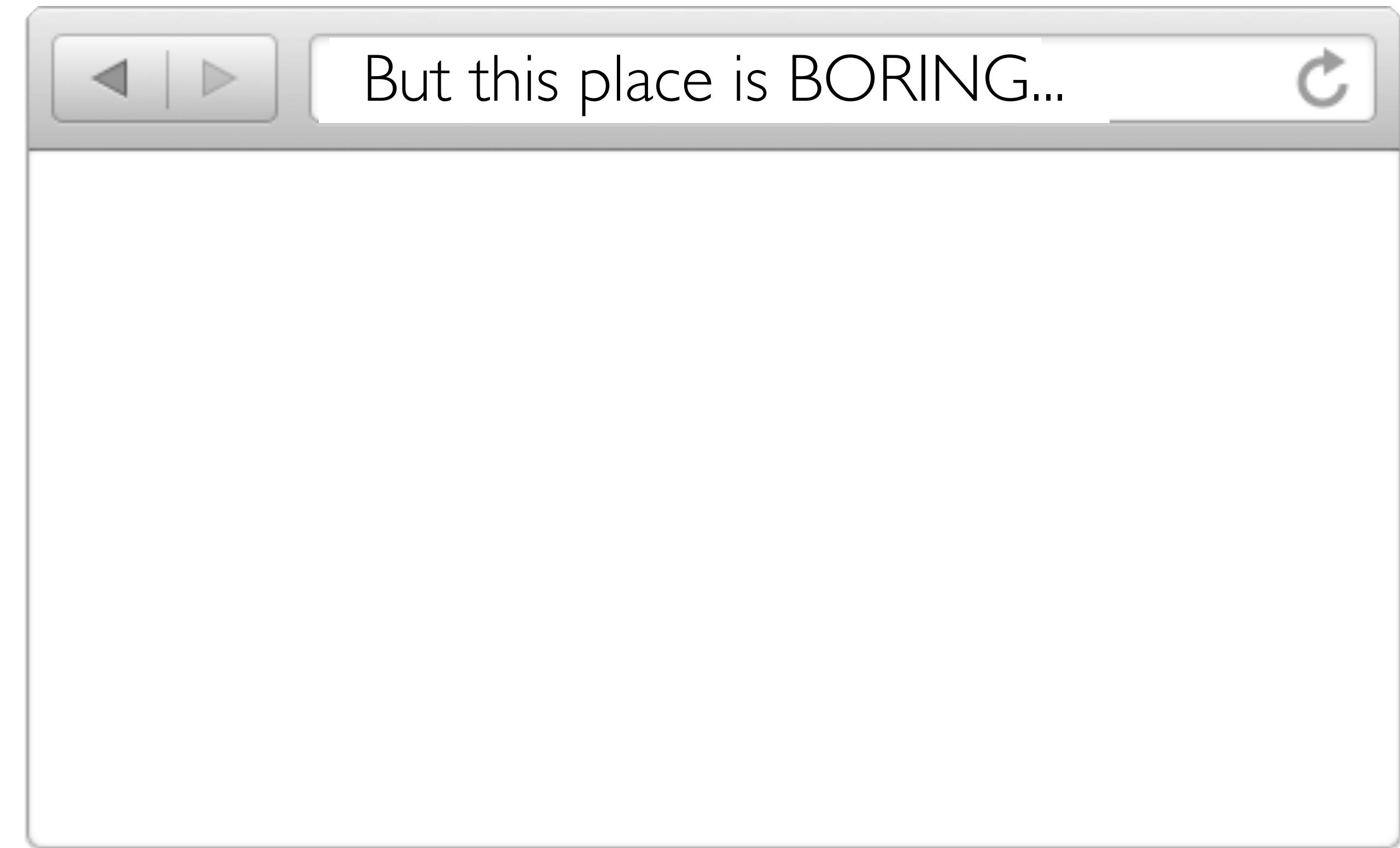
Code Issues 18 Pull requests 2 Wiki Pulse Graphs Settings

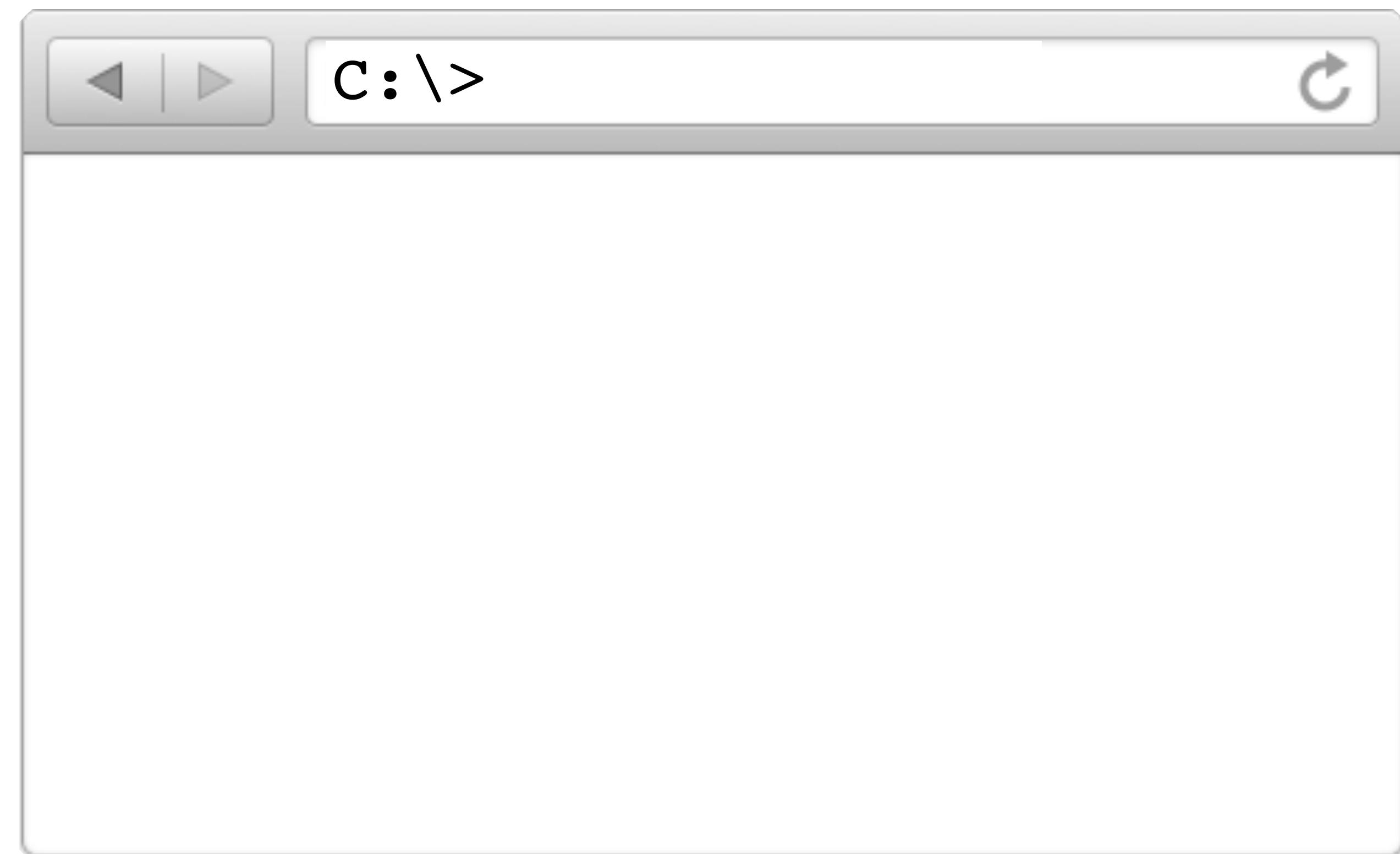
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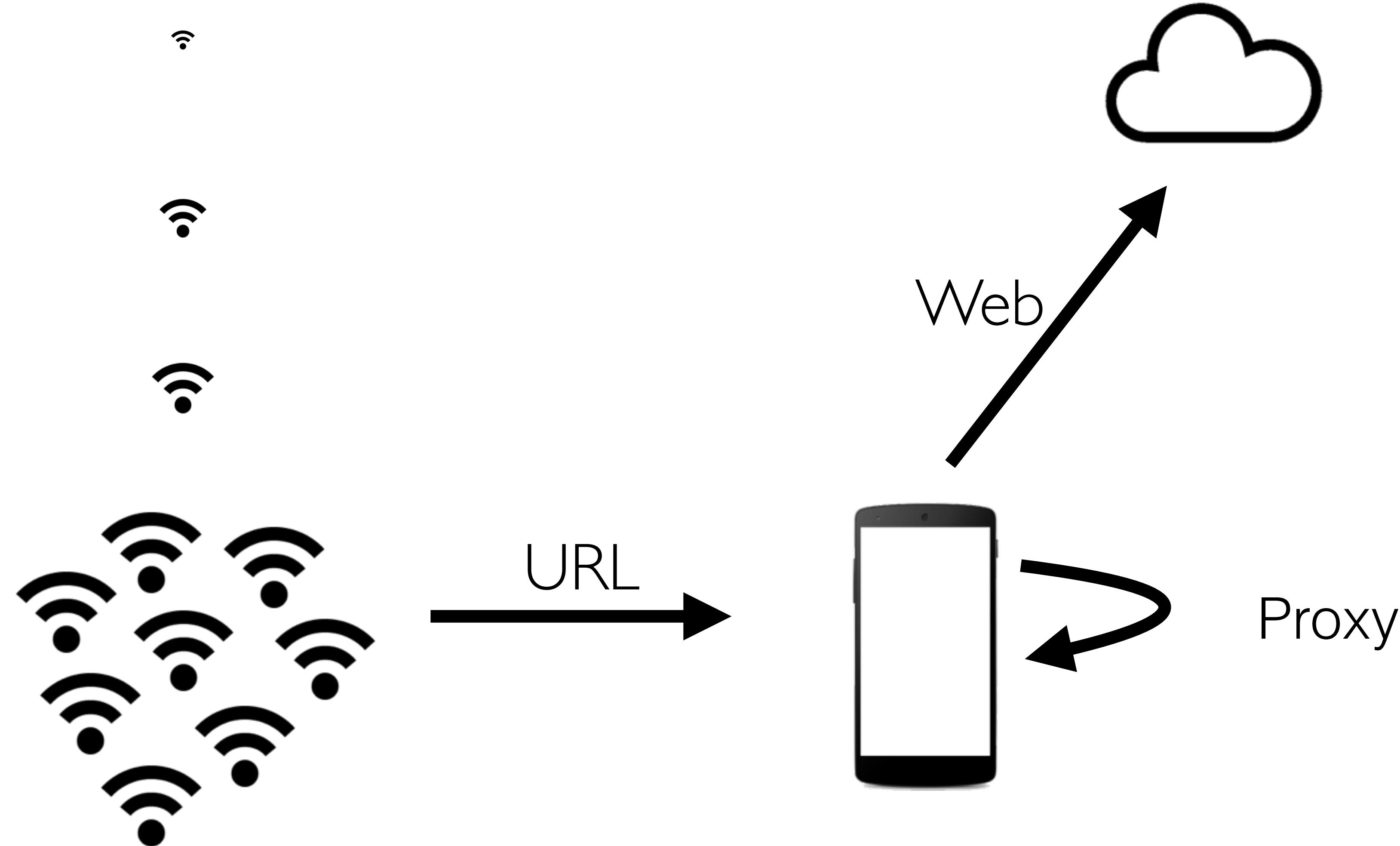


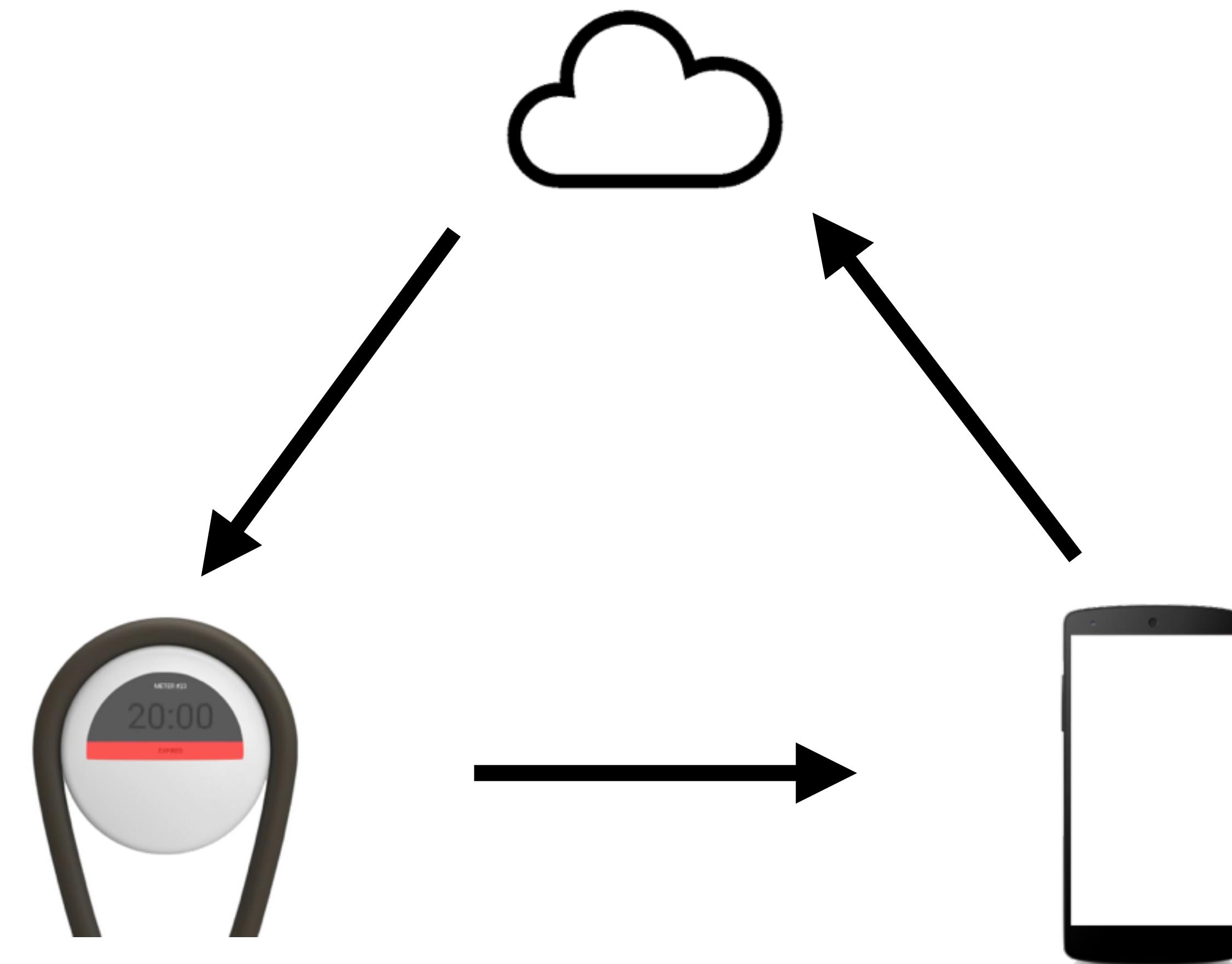
UX Driven project

Reduce user friction









As the web gets better we get better

Vending Machines

Parking Meter

Movie Poster

Dog Collar

Bus Stop

Toaster

Any object can have a virtual 'more' button

questions

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