

Software Bill of Materials for web front-ends

Read first:

<https://www.w3.org/2023/03/secure-the-web-forward/papers.html#sbom-web>

This is a dirty presentation on the topic

lol ;-)

Software Bill of Materials for web front-ends

Who am I?

- Name: Jan Kowalleck
- My Background:
 - Software engineer, Architect, Tech Lead, Web-Dev since early 2000
 - Author & maintainer of SBOM related tools & libraries
 - OWASP CycloneDX Project Co-Lead

Software Bill of Materials for web front-ends

What is a “Software Bill of Materials”?

- list of ingredients of a software product
- short: SBOM, SBoM
- *is not: “how” the product was manufactured nor what was used during manufacturing processes*

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What is a “web front-end”?

- part of a product that is fetched by and run in a web-browser - call it “web deliverable”
- may consist of internal/external packages and components
- may be generated by tools like “webpack”

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Why SBOM for web deliverables?

- know what you are shipping to web-browsers
 - know what you depend on
 - know licensing situations
- identify security issues
- identify your supply chain risks

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How to generate SBOM for web deliverables?

- use existing document standard {CycloneDX/SPDX/...}
- write and maintain by hand
- use evidence-based generators
like “CycloneDX webpack plugin”

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How to fetch SBOM for web deliverables?

- See the other presentation:
"Establish Standards to Support Web Access to SBOM Data"

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Questions?