

# VSSo: a car signal ontology

October 23, 2018 | Extension of the Vehicle Signal Specification

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THE NEXT  
100 YEARS



# Initial context

```
{"name": "accelerator_pedal_position", "value": 0, "timestamp": 1361454211.483000}  
{"name": "fuel_level", "value": 23.478279, "timestamp": 1361454211.485000}  
{"name": "torque_at_transmission", "value": 1, "timestamp": 1361454211.488000}
```

- Adapt infotainment from online use favorite playlists and volume.
- Drive your car in front of the building you are leaving
- ...



Temperature sensor

Adaptive cruise control

Front camera

Radar

Blind spot detection

Wheel speed sensor

Oil temperature sensor

Steering angle sensor

Park assistant

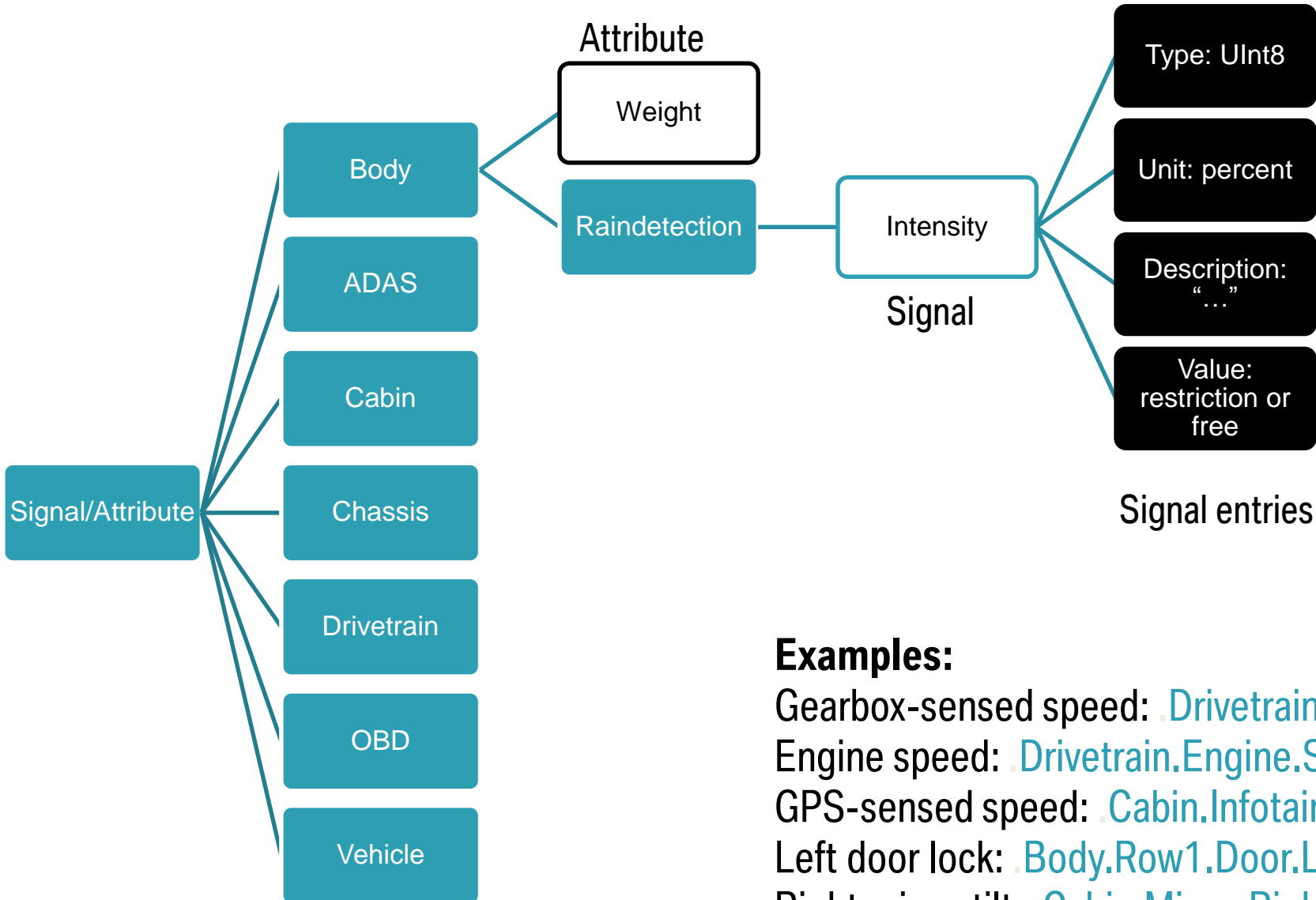
Tire pressure sensor

Vehicle height sensor



# Enabling interoperability through the signal data model?

# VSS in a nutshell



## Figure:

- 451 branches
- 1103 leaves:
  - 43 attributes
  - 1060 signals: including
    - (700 seat-related),
    - 268 with unit

## Examples:

Gearbox-sensed speed: `Drivetrain.Transmission.Speed`

Engine speed: `Drivetrain.Engine.Speed`

GPS-sensed speed: `Cabin.Infotainment.Speed`

Left door lock: `Body.Row1.Door.Left.IsLocked`

Right mirror tilt: `Cabin.Mirror.Right.Tilt`



# Ontologies for (car) signals [1]

- A W3C and OGC recommendation (19 October 2017)

The **Semantic Sensor Network (SSN)** ontology

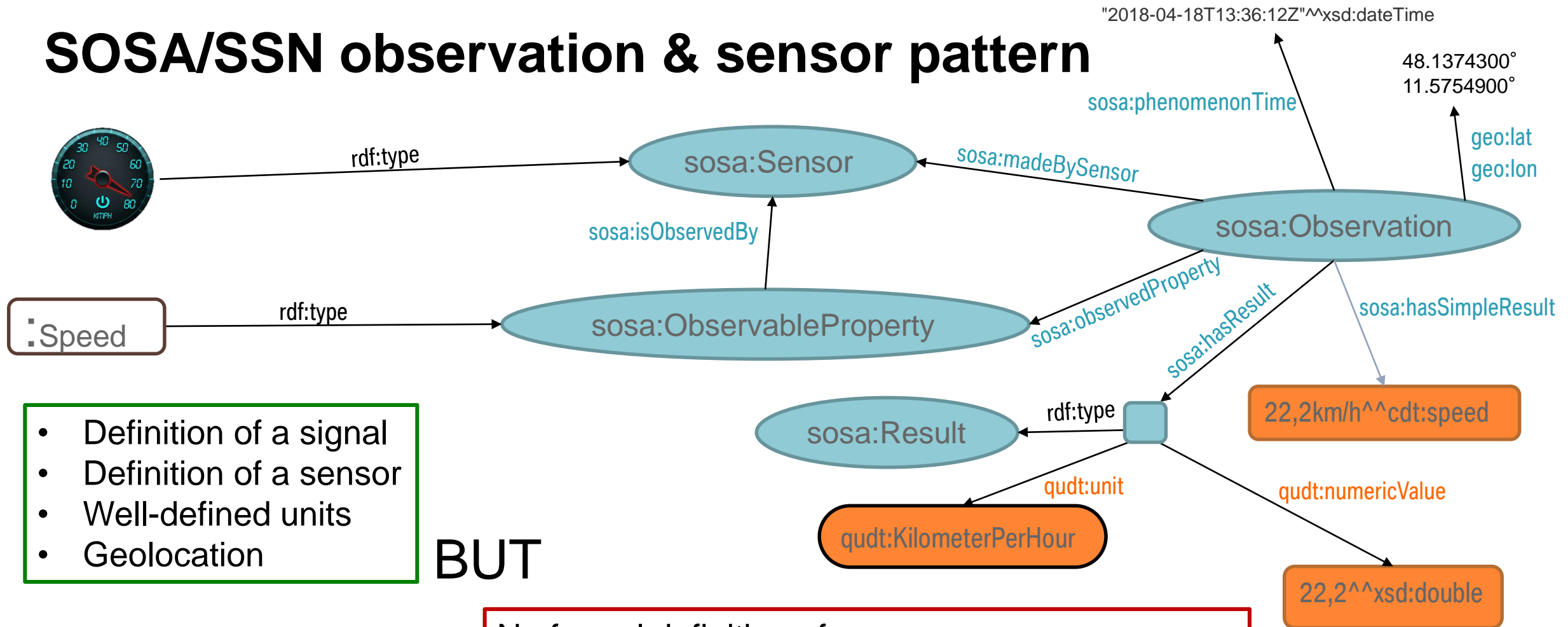
is an ontology for describing

- **sensors**
- and their **observations**,
- the involved **procedures**,
- the studied **features of interest**,
- the **samples** used to do so,
- and the **observed properties**,
- as well as **actuators, actuations...**

SSN follows a horizontal and vertical modularization architecture by including a lightweight but self-contained core ontology called **SOSA (Sensor, Observation, Sample, and Actuator)** for its elementary classes and properties.

- Supports a wide range of applications and use cases, including satellite imagery, large-scale scientific monitoring, industrial and household infrastructures, social sensing, citizen science, observation-driven ontology engineering, and the Web of Things.

# SOSA/SSN observation & sensor pattern



- Definition of a signal
- Definition of a sensor
- Well-defined units
- Geolocation

**BUT**

- No formal definition of:
- “speed” or other observable properties
  - “speedometer” or other car sensors/actuators
  - “Car” or vehicle parts



# What is required ?



# From VSS spec to the VSS ontology

Map to existing **Ontologies**

- SSN/SOSA
- QUDT (unit)

Generate definition of VSS concepts

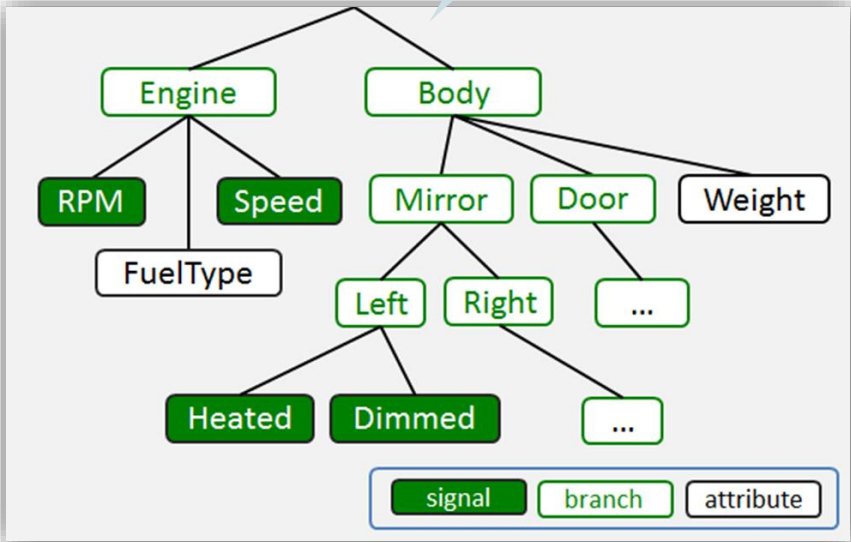
Apply **consistency policies**

Manually validate and clean the generated ontology

# VSSontology

# VSS

Add sensors and actuators



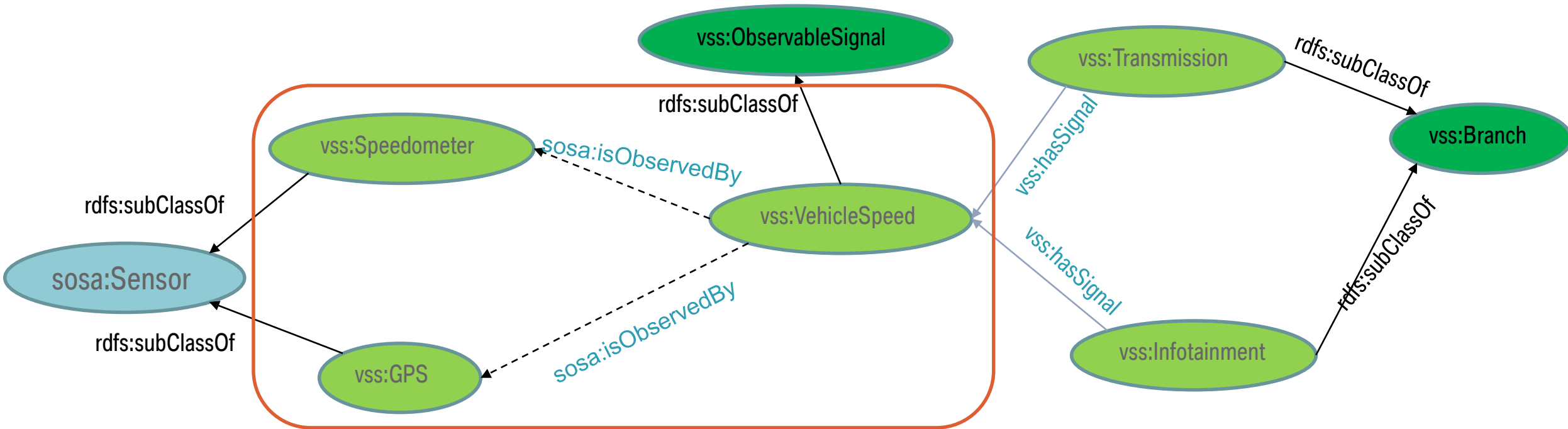
## Modeling policies

1. VSS concepts have unique names
2. All signals are either observable, actuatable or both
3. All signals have either a sensor or an actuator
4. All branches are part of the top “vss:Vehicle” branch
5. All position-dependent branches have a property “position”



# Modeling choice 1: unique names for unique concepts

- Some signals represent the same phenomenon, sensed by different sensors
  - Ex: Drivetrain.Speed (sensed by the **gearbox**) and Infotainment.Speed (sensed by the **GPS**)



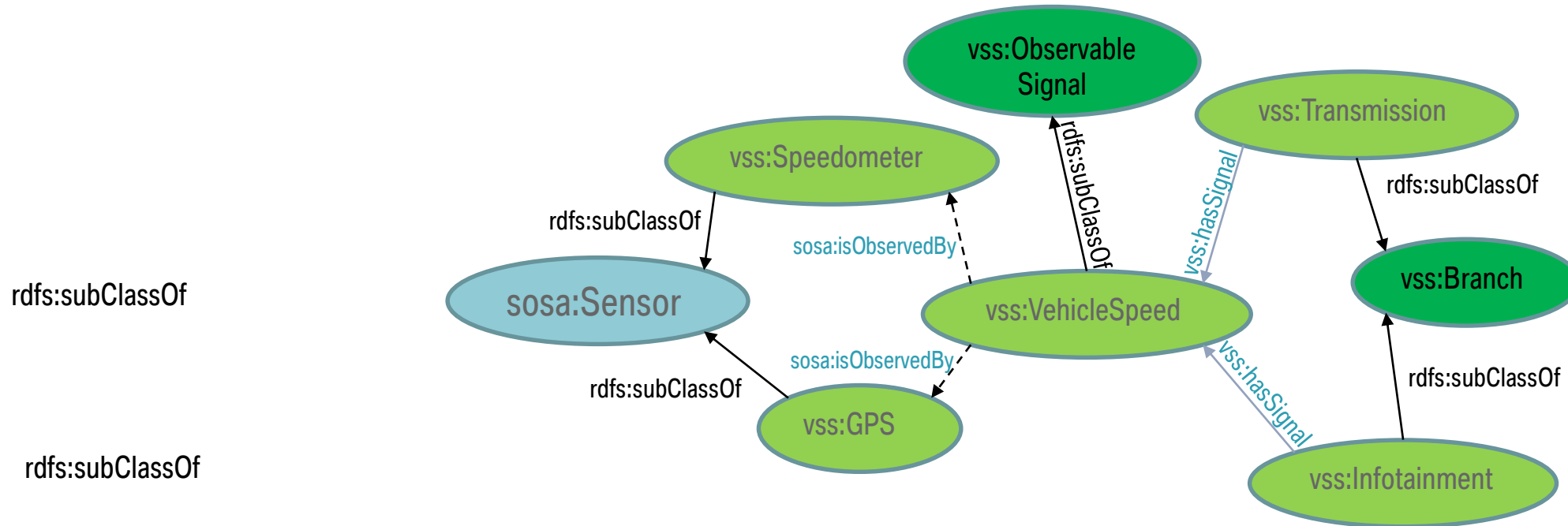
“vss:VehicleSpeed” is a unique phenomenon

- ↳ observed by different sensors
- ↳ Producing different signals

Names are clarified to avoid homonymy

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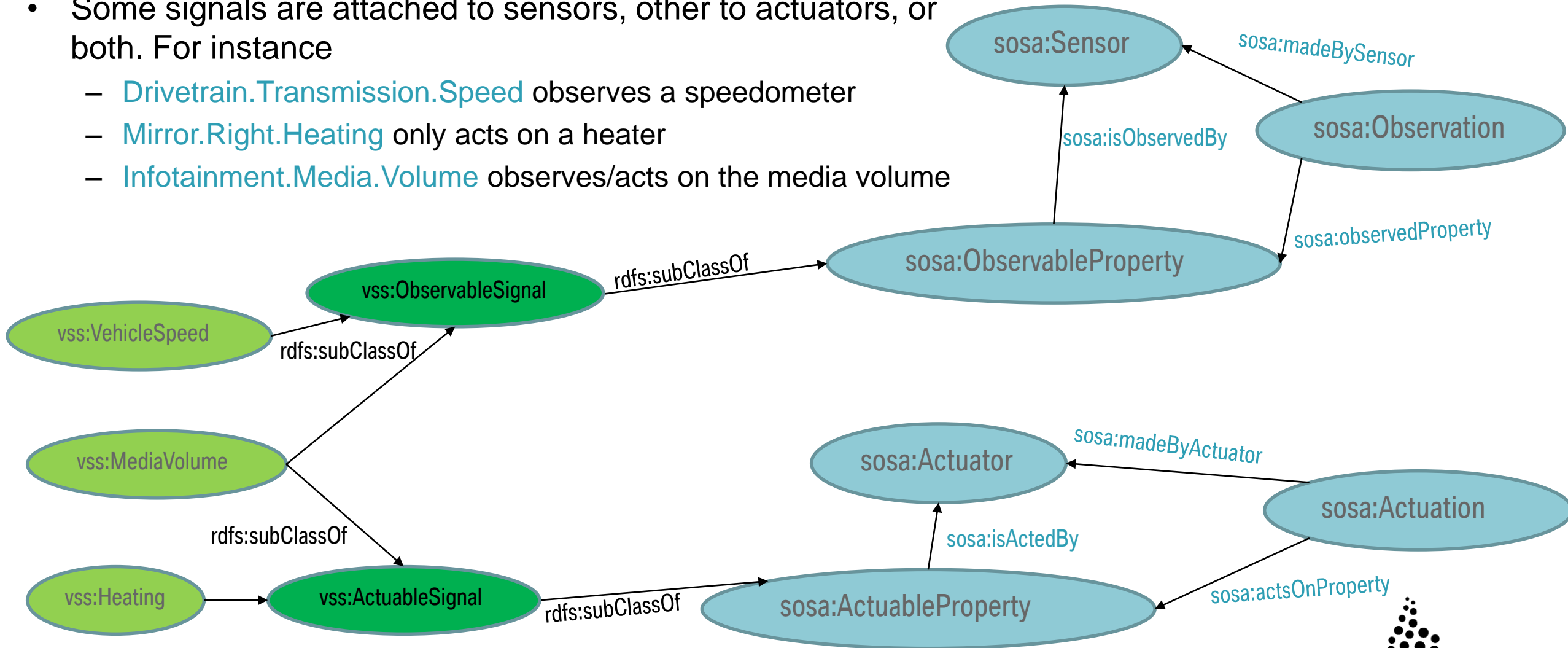
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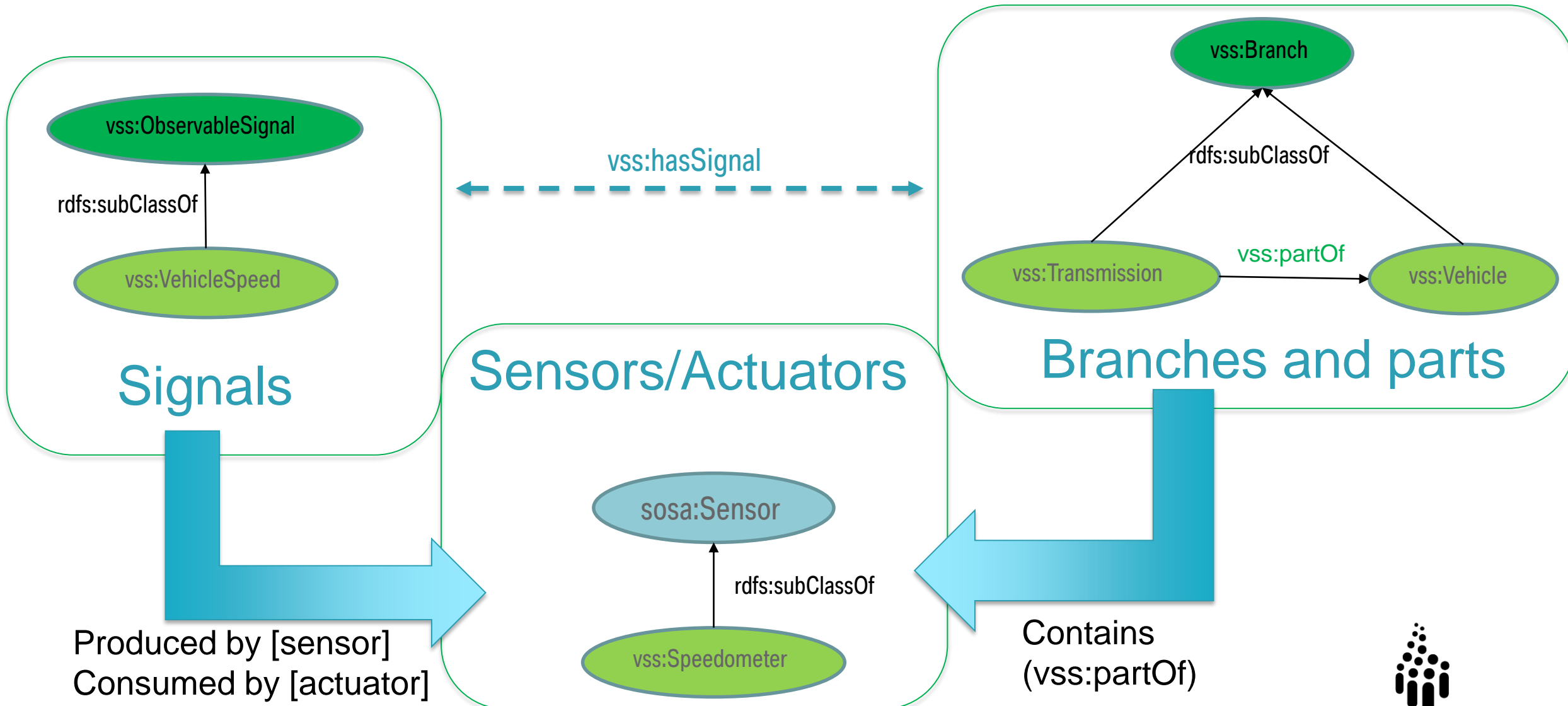
Names are clarified to avoid homonymy

# Modeling choice 2: signals are observable, actuatable or both

- Some signals are attached to sensors, other to actuators, or both. For instance
  - [Drivetrain.Transmission.Speed](#) observes a speedometer
  - [Mirror.Right.Heating](#) only acts on a heater
  - [Infotainment.Media.Volume](#) observes/acts on the media volume

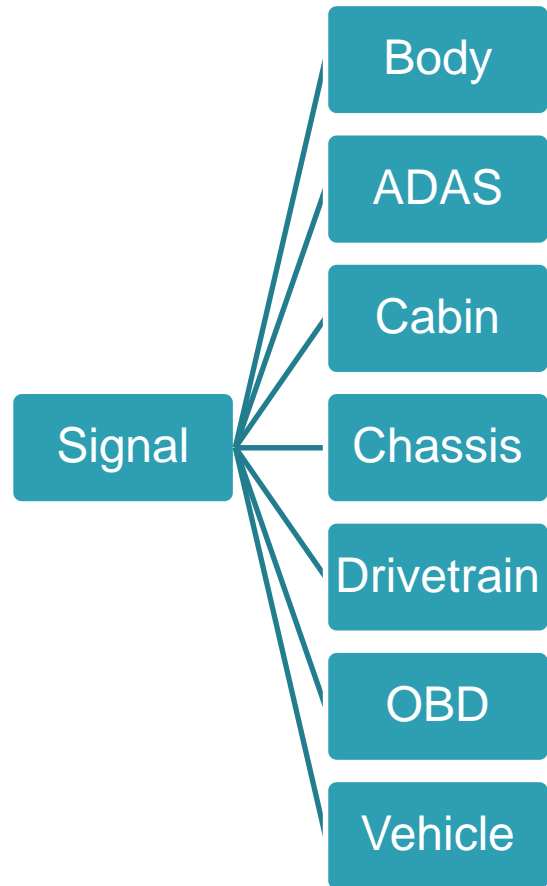


# Modeling choice 3: all signals have a sensor or actuator

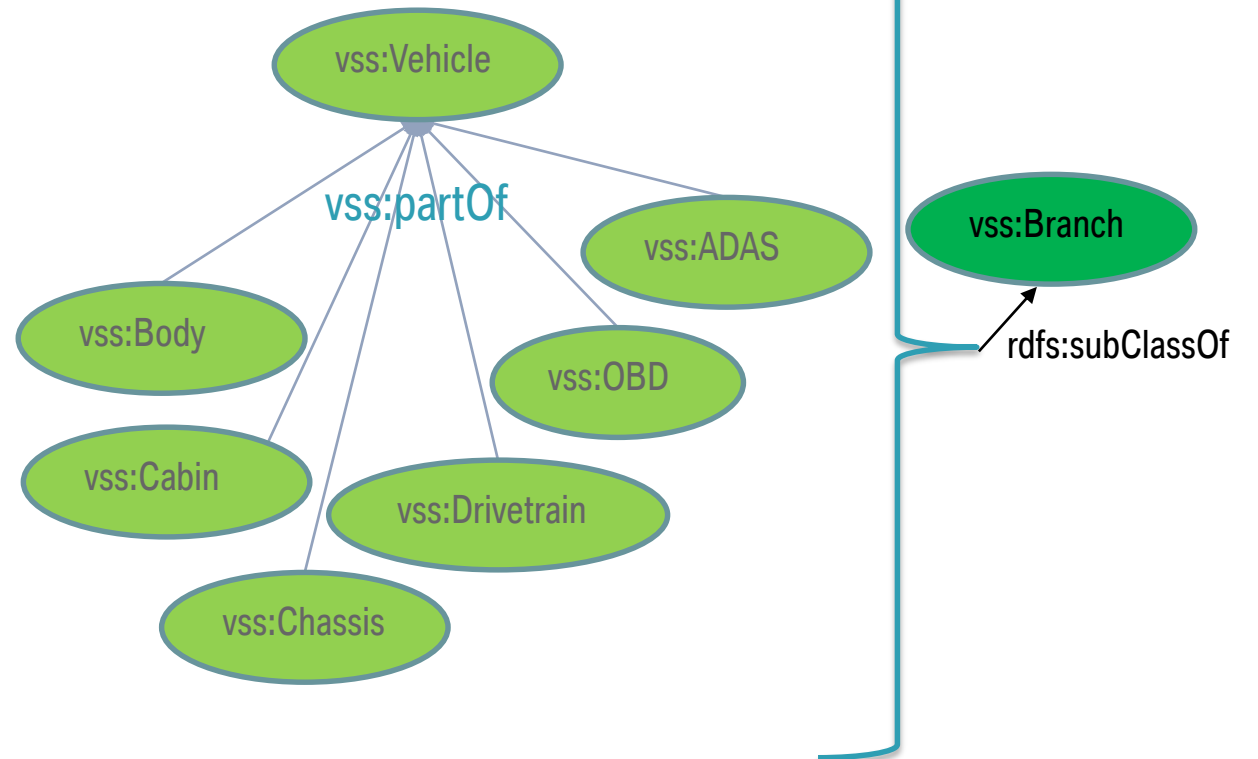
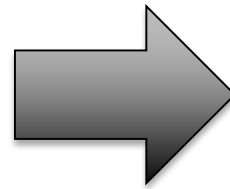




# Modeling choice 4: all branches are vss:partOf vss:Vehicle



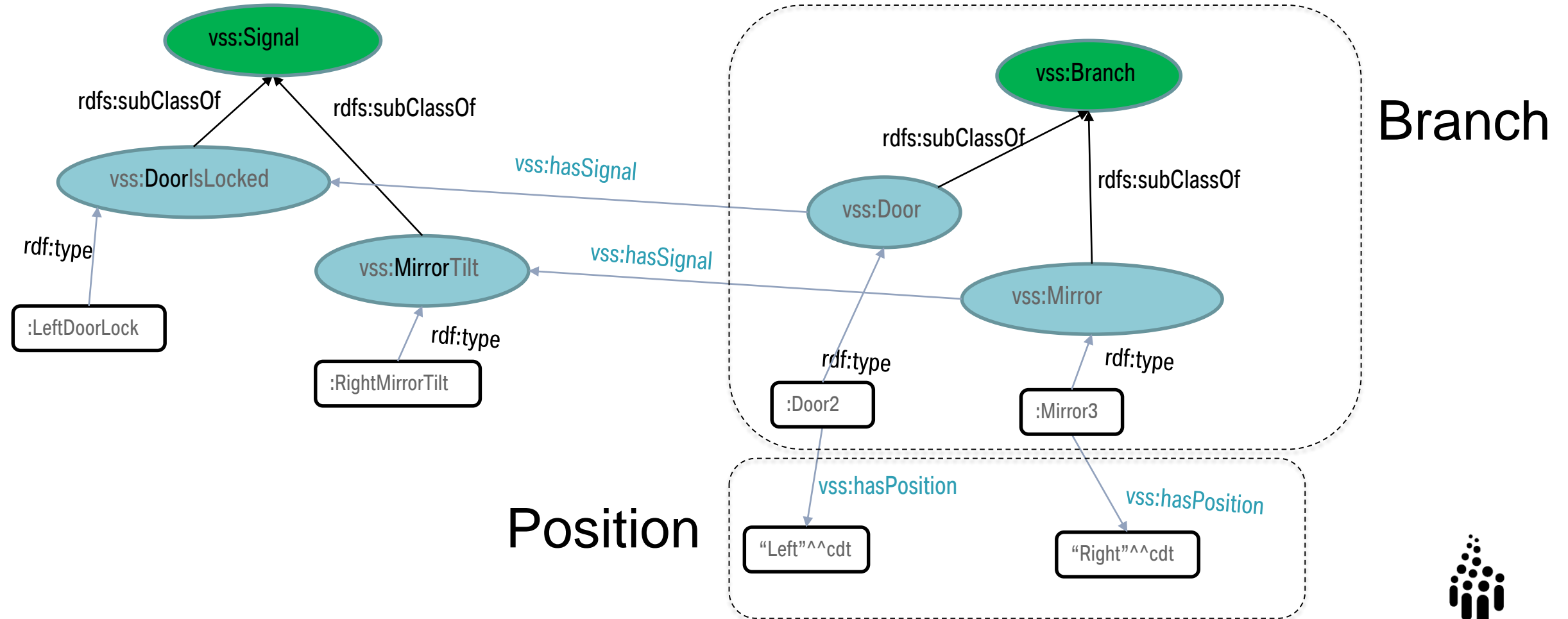
Current VSS structure



VSSontology structure

# Modeling choice 5: position ≠ branch

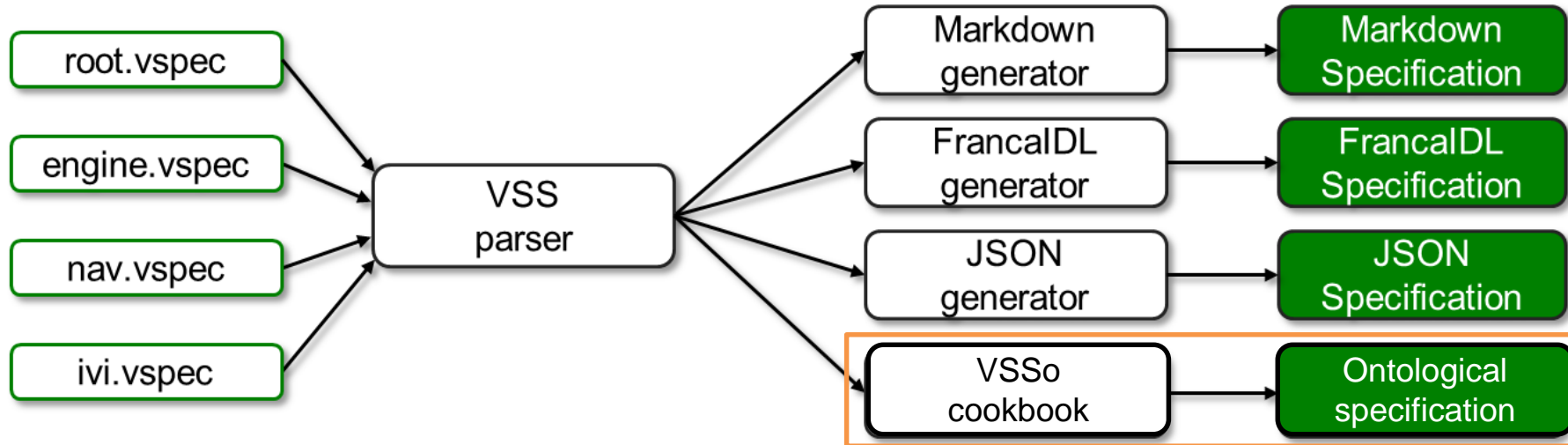
- Ex: Door.**Left**.IsLocked, Mirror.**Right**.Tilt
- Branches vss:Door and vss:Mirror have **vss:hasPosition** property with limited potential values (“Left”, “Right”, “Row1”, ...)





**What about OEM-specific concepts ?**

# Ontological specification

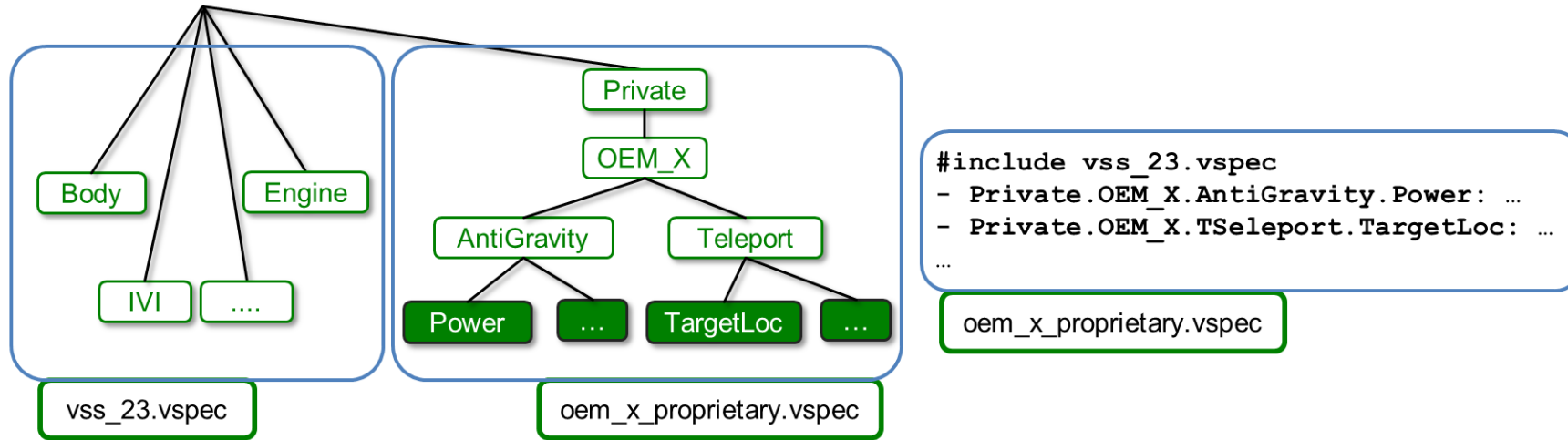


## Base VSSo

- 84 formally-defined vehicle parts
- ~300 formally-defined signals
- ~40 formally-defined attributes



# VSS private branch



## Private branch

- OEM-specific concepts
- Extension of VSS
- Merged into VSS when generating specifications

## Private OEM-specific ontology cookbook:

1. Write VSS-compliant specification of private concepts (new signals, attributes and branches)
  - Follow the VSS policies just as when creating a private branch
2. Generate the ontology using the existing tool
3. Validate the ontology
  - Check the unicity of concepts and definitions (in the private branch and if possible with VSSo)
4. Define a private namespace for your ontology integrating VSSo

**Thank you for your attention**

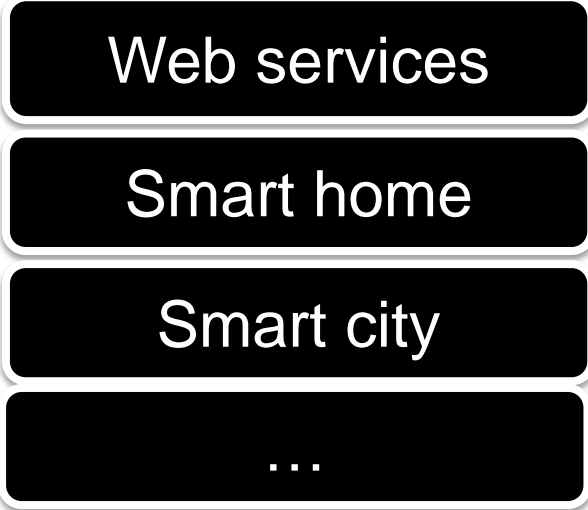
**Do you have questions ?**



# Driving context

**Goals:**

- Personalization
- Awareness
- Data fusion



# Branch examples

```
vss:Branch a rdfs:Class, owl:Class;  
  rdfs:label "Branch"@en;  
  rdfs:comment "Branch of the vehicle. Either a component (Body, Chassis...) or the complete vehicle"@en.
```

```
vss:ObstacleDetection a rdfs:Class, owl:Class;  
  rdfs:subClassOf vss:Branch;  
  rdfs:label "ObstacleDetection"@en;  
  rdfs:comment "Signal/Attribute.ADAS.ObstacleDetection : Signals form Obstacle Sensor System"@en;  
  rdfs:subClassOf [  
    a owl:Restriction;  
    owl:onProperty vss:partOf;  
    owl:allValuesFrom vss:ADAS  
  ];  
  rdfs:subClassOf [  
    a owl:Restriction;  
    owl:onProperty vss:hasSignal;  
    owl:allValuesFrom [owl:unionOf vss:ObstacleDetectionIsActive, vss:ObstacleDetectionError]  
  ].
```

# Signal examples

```
vss:ObservableSignal a rdfs:Class, owl:Class;  
  rdfs:subClassOf sosa:ObservableProperty;  
  rdfs:label "Observable signal"@en;  
  rdfs:comment "All observable signals that can dynamically be updated by the vehicle"@en.
```

```
vss:AmbientAirTemperature a rdfs:Class, owl:Class;  
  rdfs:subClassOf vss:ObservableSignal;  
  rdfs:label "AmbientAirTemperature"@en;  
  rdfs:comment "Signal.Vehicle.AmbientAirTemperature : Ambient air temperature"@en;  
  rdfs:subClassOf [  
    a owl:Restriction;  
    owl:onProperty sosa:isObservedBy;  
    owl:allValuesFrom vss:Thermometer  
  ];  
  rdfs:subClassOf [  
    a owl:Restriction;  
    owl:onProperty qudt:unit;  
    owl:allValuesFrom vocab:DegreeCelcius  
  ].
```



# Signal examples

```
vss:attribute a owl:ObjectProperty;  
  rdfs:label "Attribute"@en;  
  rdfs:comment "Attribute signals that do not change during the power cycle of a vehicle."@en;  
  rdfs:domain vss:Branch.
```

```
vss:driveType a owl:DatatypeProperty;  
  rdfs:subPropertyOf vss:attribute;  
  rdfs:label "DriveType"@en;  
  rdfs:comment "Attribute.Drivetrain.Transmission.DriveType : Drive type."@en;  
  rdfs:domain vss:Transmission;  
  rdfs:range [owl:oneOf("unknown"@en "Front-wheel drive"@en "Rear-wheel drive"@en  
"All-wheel drive"@en)].
```

# Thank you!

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Speed

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rdf:type

rdf:type

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