Vizor

A platform for creating, publishing and discovering VR content on the Web.

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Vizor

- Vizor is a platform for creating, publishing and discovering VR content on the Web
- Easy-to-use workflows for interactive 360 / VR story telling
- Visual authoring suite
- One-click publishing to the Web
- Discovery system
Build

- Visual, 3D compositing editor
- Asset management system
- Drag & drop assets: 3D models, audio, video, images, …
- Drag & drop Components onto Entities
- Component UI: Adjust component parameters and create simple interactions without programming
- Create animations to trigger on events
- Multiuser editing; Undo
- The editor operates on the underlying node graph …
Program

- Visual programming language / node graph for programming
- 300+ nodes for math, logic, networking, three.js, ...
- Plugin API
- Create Components for designers to drag & drop on to entities
- Find Components created by other people
- Support for React VR & A-frame components and plain JavaScript coming
Publish

- One-click publishing to the web
- Works on all WebVR-capable headsets, phones, desktop
- Embed anywhere and go to VR on any web page
- Optimised hosting, CDN delivery
- Integrated analytics
Explore

- Discovery system on the web
- In-VR discovery in headsets
- Social and Community features
Near future plans

- Workflows for simple creation of specific 360/VR content types of increasing complexity
- A-frame and React VR component support
- Support for local installs and developer workflows
  - bring your own version control system, CI, analytics
Thank you!

https://vizor.io/

https://github.com/vizorvr/vizor/

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