# Proposal for Addition to Media Capabilities Specification

## **UPDATE**

W3C TPAC 2024, ANAHEIM, USA

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### **W3C Media Capabilities Specification**

### General Purpose:

- Provide APIs to allow websites to make an optimal decision when picking media content for the user.
- The APIs will expose information about
  - The decoding & encoding capabilities for a given format
  - Output capabilities to find the best match based on the device's display.

Current Draft Document: <a href="https://www.w3.org/TR/media-capabilities/">https://www.w3.org/TR/media-capabilities/</a>

### **Addressing Commercial HDR Formats**

ColorGamut TransferFunction HdrMetadataType enum ColorGamut { enum TransferFunction { enum HdrMetadataType { "srgb", "srqb", "smpteSt2086", 'Open' Metadata "smpteSt2094-10", "p3", "pq", types used with open HDR Formats "smpteSt2094-40" "rec2020" "hlq" };

**Sufficient** 

Commercial Formats currently can't be accurately addressed!

### **Previous Proposal**

Add enum to HdrMetadataType dictionary identifying the commercial format

- This proposal was discussed at TPAC 2023
- In the meeting, a better solution was proposed by using a registry approach

# Existing Example: Encrypted Media Extensions (EME) HDCP Version Registry

#### § 3. Registry

| Value | Public Specification(s)  |  |
|-------|--|--|
| "1.0" | [HDCP-1.0]   |  |
| "1.1" | [HDCP-1.1]   |  |
| "1.2" | [HDCP-1.2]   |  |
| "1.3" | [HDCP-1.3]   |  |
| "1.4" | [HDCP-1.4]   |  |
| "2.0" | [HDCP-2.0-IIA], [HDCP-2.0-WHDI]  |  |
| "2.1" | [HDCP-2.1-IIA]   |  |
| "2.2" | [HDCP-2.2-DisplayPort], [HDCP-2.2-HDBaseT], [HDCP-2.2-MHL], [HDCP-2.2-USB]   |  |
| "2.3" | [HDCP-2.3-DisplayPort], [HDCP-2.3-HDBaseT], [HDCP-2.3-HDMI], [HDCP-2.3-WHDI] |  |

(Published by the Media WG)
<a href="https://www.w3.org/TR/eme-hdcp-version-registry/">https://www.w3.org/TR/eme-hdcp-version-registry/</a>

### Adopt Similar Rules for HdrMetadataType

- 1. Each entry must include a unique **HdrMetadataType**, as a string.
- 2. Each entry must include reference to the specification(s) for the **HdrMetadataType**, with a link if the specification(s) are publicly available.
- 3. Candidate entries must be announced by **filing an issue in the relevant GitHub issue tracker** so they can be discussed and evaluated for compliance before being added to the registry.
- 4. If the Media Working Group reaches consensus to accept the candidate, a **pull request should be drafted** [...] to register the candidate. The registry editors will review and merge the pull request.
- 5. Existing entries cannot be deleted or deprecated. They may be changed after being published through the same process as candidate entries. Possible changes include updating the link to the entry's specification.

Adopted from: <a href="https://www.w3.org/TR/eme-hdcp-version-registry/">https://www.w3.org/TR/eme-hdcp-version-registry/</a>, 2. Registration Entry Requirements

### **Next Steps:**

Define Registry Entries

|                         | Value                                  | Public Specification(s)           |
|-------------------------|--|-----------------------------------|
| Already<br>part of enum | "smpteSt2086"                          | SMPTE ST.2094, ITU-R Rec. BT.2100 |
|                         | "smpteSt2094-10"                       | SMPTE ST.2094                     |
|                         | "smpteSt2094-40"                       | SMPTE ST.2094                     |
|                         | "dvmd"                                 | TBD                               |
|                         | // // // // // // // // // // // // // | TBD                               |

- Develop Strawman Implementation
- Continue Discussion in Media & Entertainment Interest Group (at first...)

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### **Documentation**

For Dolby Vision, there are resources available:

- Tutorials: <a href="https://professionalsupport.dolby.com/s/topic/0TO4u000000exXdGAI/tutorials?language=en\_US">https://professionalsupport.dolby.com/s/topic/0TO4u000000exXdGAI/tutorials?language=en\_US</a>
- Knowledge Articles: <a href="https://professionalsupport.dolby.com/s/topic/0TO4u000000exXnGAl/knowledge-base?language=en\_US">https://professionalsupport.dolby.com/s/topic/0TO4u000000exXnGAl/knowledge-base?language=en\_US</a>
- FAQs: <a href="https://professionalsupport.dolby.com/s/topic/0TO4u000000f1TTGAY/faqs?language=en\_US">https://professionalsupport.dolby.com/s/topic/0TO4u000000f1TTGAY/faqs?language=en\_US</a>
- Public Specifications: <a href="https://professionalsupport.dolby.com/s/specifications-and-white-papers?language=en\_US">https://professionalsupport.dolby.com/s/specifications-and-white-papers?language=en\_US</a>
  - Sample code: <a href="https://github.com/DolbyLaboratories">https://github.com/DolbyLaboratories</a>
  - Sample streams: https://ott.dolby.com/browser\_test\_kit/help\_files/index.html

Dolby will continue adding Documentation, Technical Information and Sample Code & streams.

# Discussion