

Requirements for Secure Device Authentication

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What is the problem ?

- Several interesting services rely on *guarantees of device behavior*
 - Example: HD content that can only be provided to devices with media protection capabilities
 - Example: Sensitive financial data that can only be provided to certain tamper-proof devices
 - No concept like this on the web today
- How does a service determine whether a device has the required properties ?
- Some services have restrictions on the number of devices that can be used with one user account

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What is device authentication ?

- A means for a service to securely determine
 - The type of device accessing the service
 - A unique identifier for the particular device that remains constant over time
- But not ...
 - A common device identifier across multiple services

How do we use it ?

- To make authorization decisions
 - Example: HD content only allowed to devices with certain special security properties
- Enforce service restrictions
 - Example: number of active devices on one account
- Revoking service access for compromised devices

What do we mean by “secure”?

- Only that we can determine the security properties with known reliability
- Some devices may provide very limited assurances
 - Identity protected by software techniques: obfuscation, IBX etc.
- Other devices may provide stronger guarantees
 - Trusted Hardware Security Module
- *The strength is implicit in the identity*
 - Need out-of-band information to interpret it
 - Example: device identity provisioned by device manufacturer and signed with manufacturer public key: Need to ask the manufacturer about the properties of the device
 - Services that care have sufficient incentive to obtain the necessary information

What about privacy ?

- A device identifier is Personally Identifiable Information
 - Even if the identifier is different for each service
- User consent is required to transmit it to a given destination
- Even with consent, we must ensure it is only sent to the user-approved destination
 - *services must be authenticated to the user's satisfaction*

Possible approach

- JS API for service device authentication
 - Separate identity per origin
 - Only available to authenticated JS code (e.g. code received over https)
 - Key agreement for temporary keys
 - Functions for encrypt/decrypt using device and temporary keys
 - Functions to create/verify MACs using device and temporary keys

Conclusion

- Some services not possible on the web today due to
 - Lack of guarantees on device behaviour
 - Lack of ability to count devices on one account
- Secure device authentication can solve this
 - With generally-applicable capabilities
 - Without compromising privacy
 - Without standardizing device properties (implicit in identity)
- *Interest in working on solutions ?*