

# InkML Scenarios on the Web

W3C Ink Markup Language (InkML)

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# InkML Scenario Types

- **Archival Applications**
  - Capture ink from device and Store for later rendering, analysis, and/or searching
- **Streaming Applications**
  - Capture ink from device for realtime streaming to another client and/or server
- **Streaming/Archival combinations**
  - Stream and store simultaneously, or stream previously stored ink

# Use Cases and Scenarios

- **Ink Messaging**
  - Two-way real time transmission of ink
- **Ink and SMIL**
  - Capture of ink, voice, and other modalities with synchronized playback using SMIL
- **Ink Archiving and Retrieval**
  - Capture of ink for later rendering, analysis, searching.
  - Annotation.
- **Electronic Form-Filling**
  - Fill out web forms using ink, authenticatable signatures
- **Pen Input and Multimodal Systems**
  - Capture ink and other modalities, leverage them to disambiguate communications
- **Input Motion Capture**
  - Touch screens, multi-touch

# Main Ideas of InkML

- **Traces**
  - Sequence of points. By default (x, y) but can be more general.
  - Can be simple or record sufficient info for forensics or calligraphy.
- **Grouping**
  - By time sequence, by writer, by semantics, etc.
- **Context information**
  - Device information, brushes and annotations.
- **Device independence**
  - Transform between different device coordinate systems.
  - Supports digitizers, cameras, future devices.

# Ink Archiving and Analysis Scenario

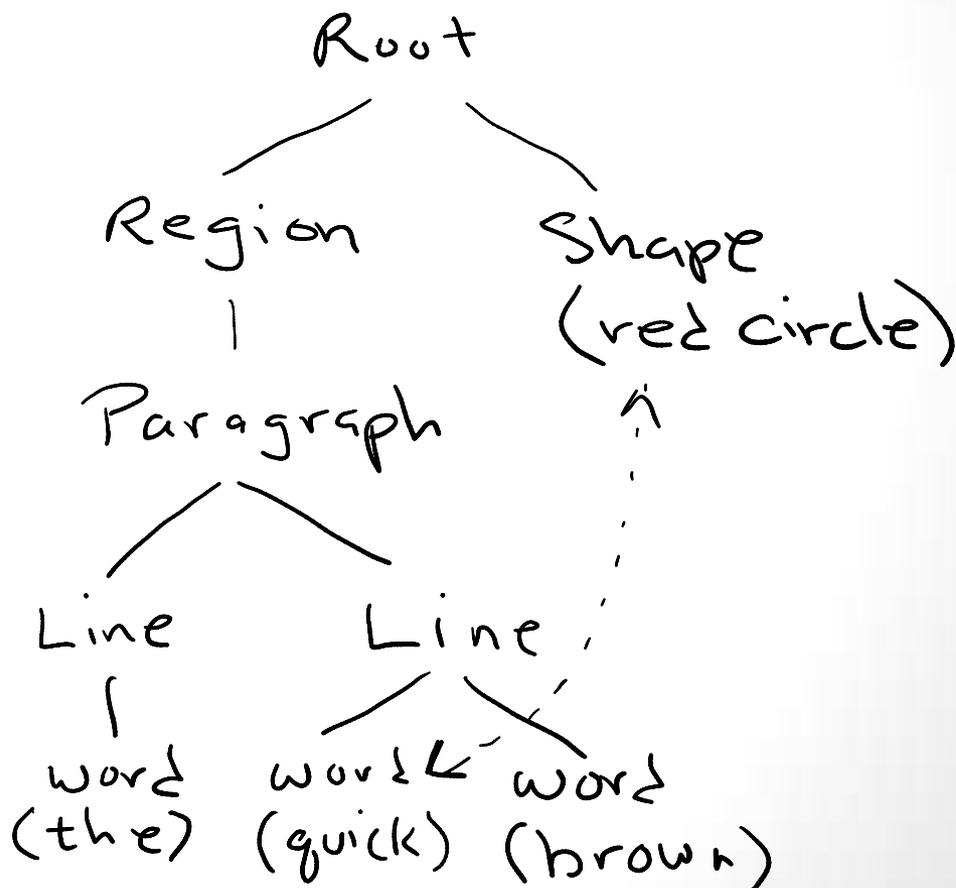
- Microsoft Office 2010
  - Ink is captured from a device and stored as InkML.
  - Product analyzes ink over time
    - (immediately after capture or after saving and reloading a file)
  - Ink is analyzed and grouped into semantic structures
    - (Diagrams, shapes, text areas, lines, paragraphs, words, math equations)

# Microsoft Office 2010 Example

INPUT INK

The quick brown

ANALYZED SEMANTIC TREE

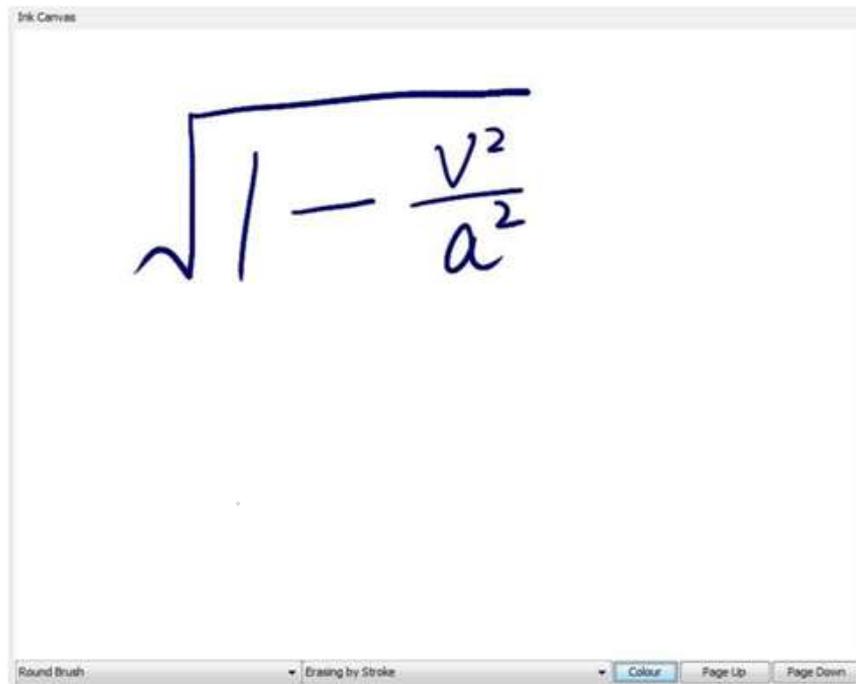


Another example with InkML source:

[http://msdn.microsoft.com/en-us/library/dd772851\(v=office.12\).aspx](http://msdn.microsoft.com/en-us/library/dd772851(v=office.12).aspx)

# Real Time InkML Streaming Scenario

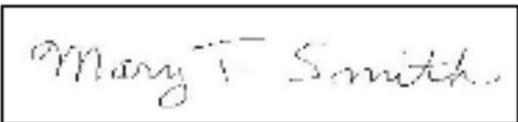
- University of Western Ontario *InkChat* application (Skype add-on)



# InkML Signature in Web Forms

- Allow user to sign web forms using digital ink
- InkML records the signature in high fidelity:
  - Variable pen force
  - Timing of creation of the individual strokes
- Benefits over a raster image
  - High quality rendering at any magnification
  - Forensic information such as force and timing can be used to validate authenticity.

# InkML Signature Example

Package Number	Time Received	Received by	InkML Signature	Image Signature
123456789	October 28, 2008 8:00 a.m.	Mary T. Smith	 Zoom Signature	 Zoom Signature
234567890	October 28, 2008 9:00 a.m.	John Doe	 Zoom Signature	
345678901	October 28, 2008 9:15 a.m.	Jane P. Jones	 Zoom Signature	

# InkML + SMIL Streaming Demo

- The following slide is a multimodal streaming example featuring inkml.
  - Application by Openstream captures camera images, voice, and Ink on a mobile device and streams them all to a server
  - The data from the server is then converted into a PowerPoint synchronized animation of the recorded voice, camera pictures and the ink strokes.
  - The timestamps which are part of the InkML spec enable this scenario



Here

FRAY AWAY FROM THE STAGE  
ARE YOU CARDING PAPER FOR... DON'T BUY

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# Questions?