



MARIA

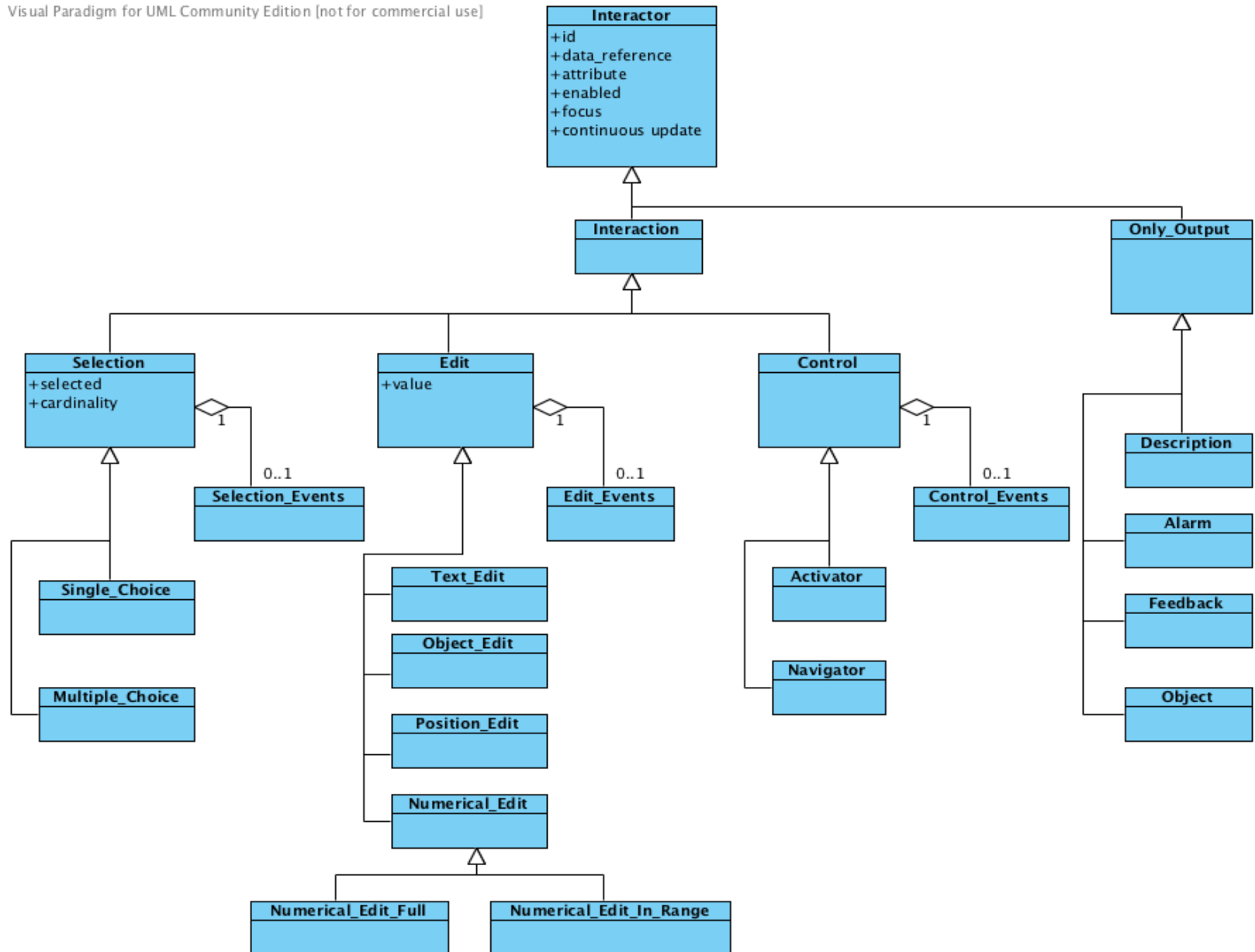
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MARIA XML Features

- Support for Data Model
 - Useful for specifying the format of input values, association of various data objects to the various interactors, ..
- Events at abstract/concrete levels
 - Property change events / Activation events (e.g. access to a web service or a database)
- Extended Dialogue Model
 - Conditions and CTT operators for event handlers, including support for parallel input
- Able to support user interfaces including complex and Ajax scripts
 - Continuously updating of fields without explicit user request
- Dynamic set of user interface elements
 - Conditional connections between presentations
 - Possibility to change only a part of a UI

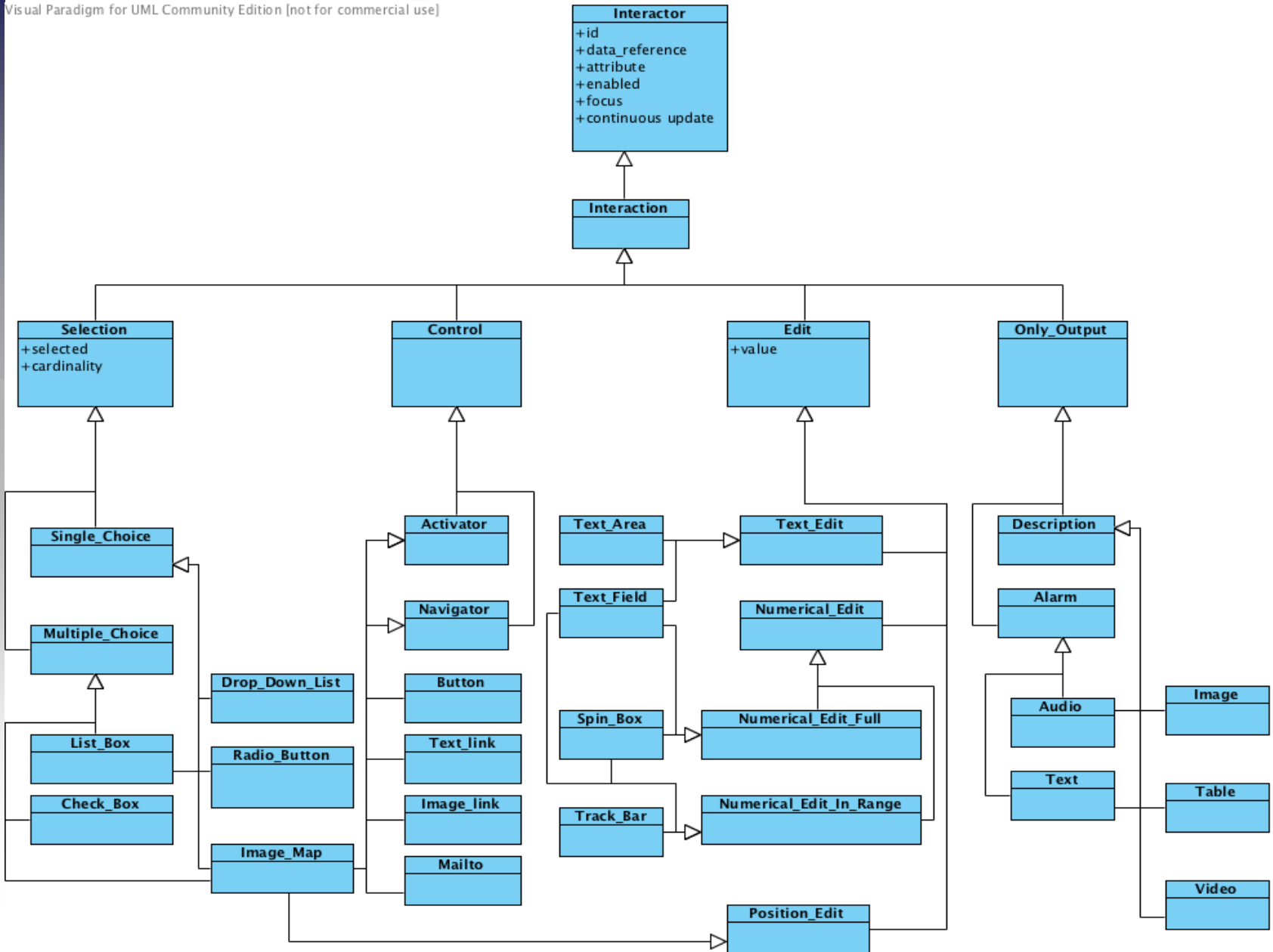
Metamodel

Visual Paradigm for UML Community Edition [not for commercial use]

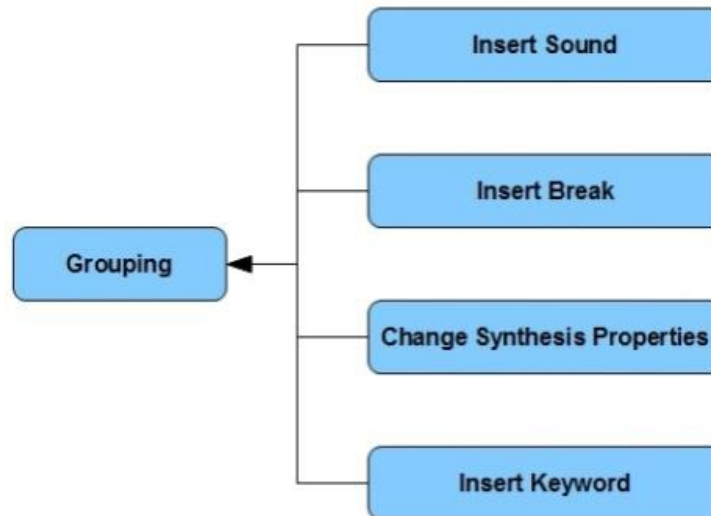
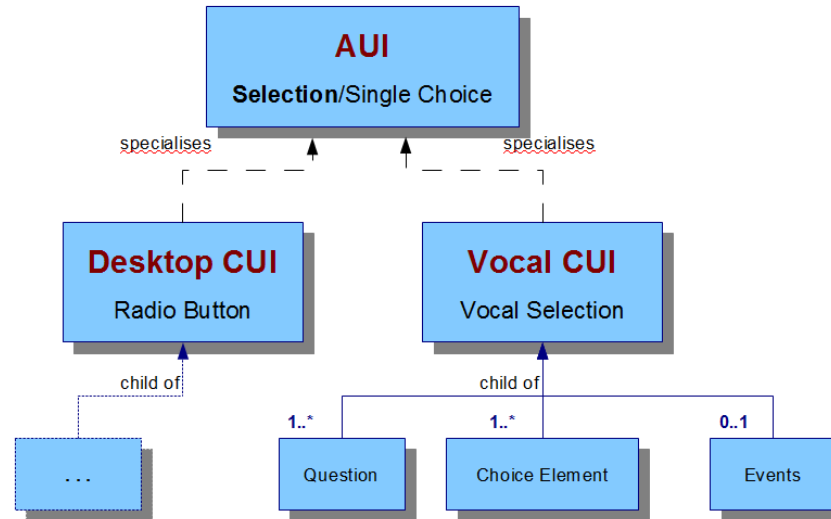


Graphical Concrete

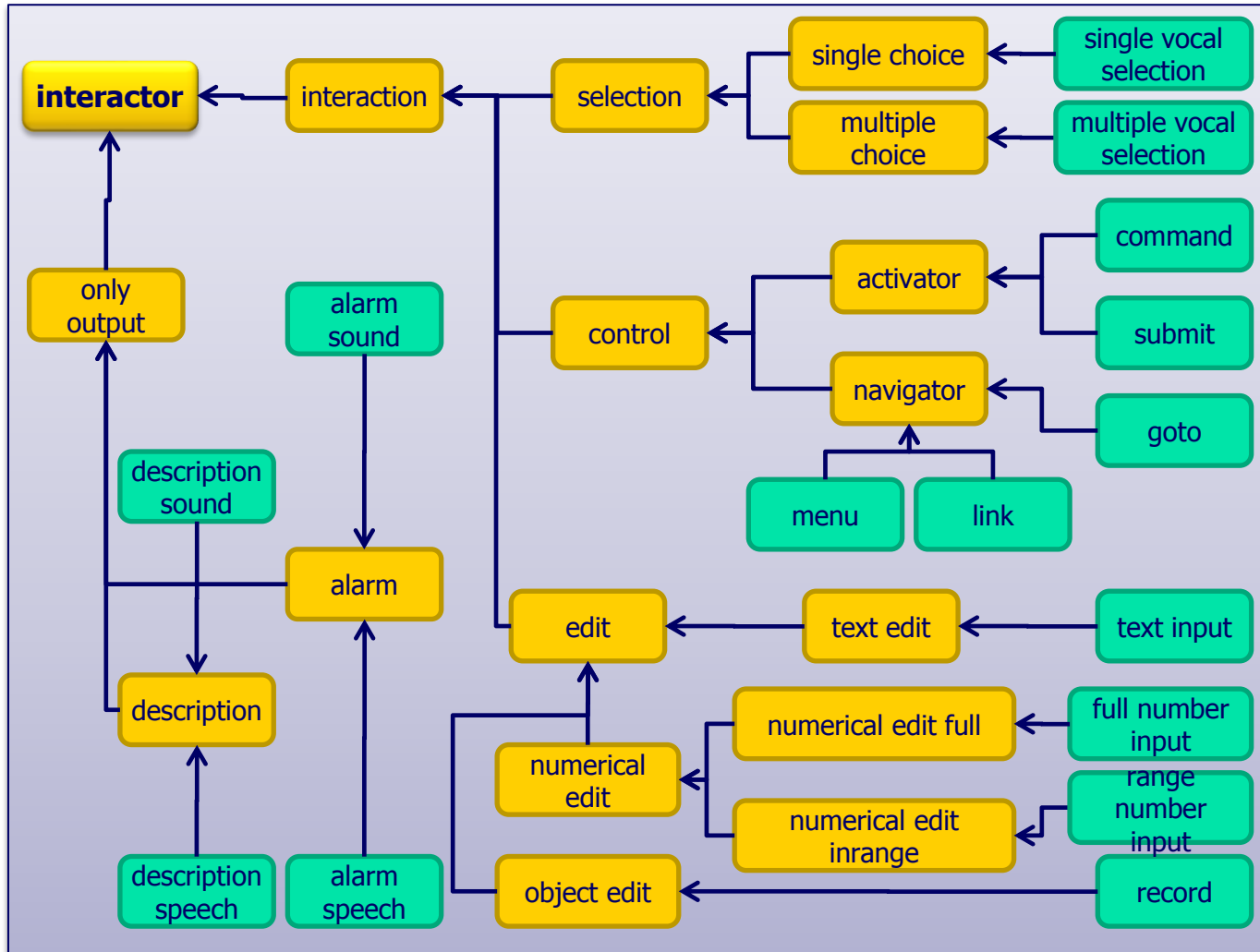
Visual Paradigm for UML Community Edition [not for commercial use]



Vocal Concrete



Vocal Concrete



MARIA Current State

- Concrete Languages: Vocal, Desktop, Smartphone with touch, Mobile, Multimodal desktop, Multimodal mobile
- Implementation languages: XHTML, SMIL, VoiceXML, X+V – Working on HTML 5

MARIA AUI Example

Device List:

Device name:

Device List:

Device name:

Dimmer light bulb	
Bathroom light	Bathroom
Kitchen light	Kitchen

Device List:

Device name:

Dimmer light bulb	Living Room
Bathroom light	Bathroom
Kitchen light	Kitchen

Device List:

Device name:

- When *value changed event* of the text_edit interactor occurs
- A function is called using an abstract script, which retrieves relevant values that populate *the suggestion data*
- And the *hidden* property of the single choice interactor is changed to false, thus visualising the suggestions
- When *value selected event* occurs then the choice hides itself and the input of the text_edit is completed with this value
- When *selected element* in text_edit changes, two activators (Select and Monitor) are enabled to access further detail

MARIA Example

Device List:

Device name:

Select	Dimmer light bulb	Living Room
	Bathroom light	Bathroom
	Kitchen light	Kitchen

Device List:

Device name:

Select Monitor

The screenshot shows the 'Interactive Home' desktop application. At the top, there is a navigation bar with icons for Entrance, Bedroom, and Kitchen. Below this is a grid of six icons: Entrance, Bedroom, Kitchen, LivingRoom, Bathroom, and Disconnect. A 'Device List' dialog box is overlaid on the interface, showing a search for 'lig' and a list of results: Dimmer light bulb (Living Room), Bathroom light (Bathroom), and Kitchen light (Kitchen). Below the dialog, a 'Thermostat' control is visible with a temperature set to 20. At the bottom, there is a 'Monitored Devices' section with three cards: Thermostat (20 degrees, Comfort mood), Media player (Playing: Sultans of swing.mp3), and Dimmer light bulb (On, Brightness 50%). A bottom navigation bar contains buttons for Entrance, Bedroom, Kitchen, LivingRoom, Bathroom, and Disconnect.

