

Block Properties - Borders

This paragraph should have a solid border, 3 pt thick. Top and bottom edges are black, and left and right edges are red. The text is black on white.

This paragraph should have a thin red dashed border, 0.5 pt thick. Background color is light grey, and text color is dark blue.

This text is rendered in default colors (black on white). As for the border, we should have a thin (2pt) dotted blue line above and below, and a thick (12pt) solid green bars on the right and on the left.

This text is rendered in default colors (black on white). All borders have the same thickness of 6 pt. Colors and styles are:

Top: double red
Bottom: double green
Right: solid purple
Left: solid blue

Though the border color of this paragraph is set to green, it should not be visible, since the border style is set to *hidden*. Background color is blue, and text color is yellow. The text is printed in bold typeface.

This text should be rendered blue on white, and surrounded by a grey groove, 3pt thick.

This text should be rendered black on white, and surrounded by a blue ridge of the same thickness as above (3pt).

This text is included into 10 solid frames of 2pt each, with alternated colors: red/blue. So you should have a 20 pt striped border, made of 5 red stripes and 5 blue ones. The outermost stripe is red, and the innermost stripe is blue.

This text should be sunken into the page; frame thickness is 3 pt. Frame color and text color are dark blue; background color is very light blue. *Oh, blues, deep sorrow... :-)*

This text should be raised above the page; frame thickness is also 3 pt. Frame color is red, and text color is green; background color is very light yellow. *Smile, baby... :-)*

This text tests predefined values for border thickness. It is surrounded by a **thin** red solid frame.

Test for predefined values continued: the text is surrounded by a **medium** green solid frame.

Test for predefined values comes to **The End**: the text is surrounded by a **thick** blue solid frame.