

# Interledger

## Interoperable, Streaming Payments

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# Agenda

- 1. The Need for Interoperability
- 2. Background: How Interledger Works
- 3. Demos: Streaming Payments

The biggest problem in payments is the lack of interoperability

## The Payment Space is Highly Fragmented



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# **PROBLEM** To pay someone, you need to use the same payment network

# **PROBLEM** To accept payments, you need to support many different networks

## Accepting Payments Online



Payment Methods Accepted By Prineta.com

#### Payment Handler API

#### W3C Working Draft 08 January 2018

#### This version:

https://www.w3.org/TR/2018/WD-payment-handler-20180108/

#### Latest published version:

https://www.w3.org/TR/payment-handler/

#### Latest editor's draft:

https://w3c.github.io/payment-handler/

#### Test suite:

https://w3c-test.org/payment-handler/

#### **Previous version:**

https://www.w3.org/TR/2017/WD-payment-handler-20171203/

#### Editors:

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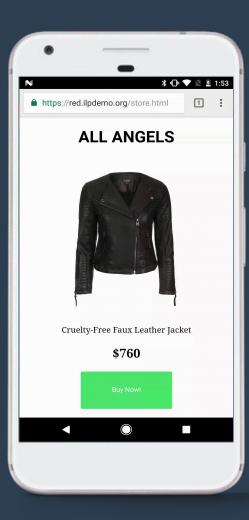
#### Participate:

GitHub w3c/payment-handler File a bug

Commit history

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#### Payment Networks Are Still Disconnected



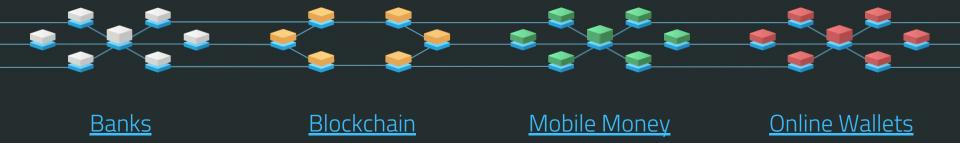
Banks

Blockchain

Mobile Money

Online Wallets

#### Internetworking For Payment Networks





# Internetworking for Money

## Interledger Project

Invented at Ripple, Developed as a Standalone Open Project





Banks Central banks Payments companies Tech giants Consulting companies Blockchain companies

#### **Open Protocol**

Community Group @ W3C

#### 390+ Contributors



OUR INSPIRATION The History & Architecture of the Internet

#### Internet Architecture

Application

#### Transport

#### Internetwork

#### Network

#### HTTP SMTP NNTP NTP RTP

#### TCP UDP

IP

#### WIFI BLUETOOTH ETHERNET

#### Interledger Architecture

Application

Transport

Interledger

#### SPSP HTTP-ILP PAYTORRENT

IPR PSK STREAM

ILP

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Ledger

#### The Core is the Packet and Address Format

#### 3.1. Internet Header Format

A summary of the contents of the internet header follows:

0 3 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 Version IHL | Type of Service | Total Length Identification Flags Fragment Offset Time to Live Protocol Header Checksum Source Address Destination Address Options Padding 

#### **IP** Packet

InterledgerPrepare ::= SEQUENCE {

-- Local amount (changes at each hop) amount UInt64,

-- Expiry date expiresAt Timestamp,

-- Execution condition executionCondition UInt256,

-- Destination ILP Address destination Address,

-- Information for recipient (transport layer information) data OCTET STRING (SIZE (0..32767))

#### ILP Packet

Interledger	Architecture
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Appl	ication
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#### Transport

Interledger

#### SPSP HTTP-ILP PAYTORRENT



ILP

#### Ledger

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### A "Ledger" Is Any System That Transfers Value



#### **Bitcoin / BTC**



#### ACH / USD

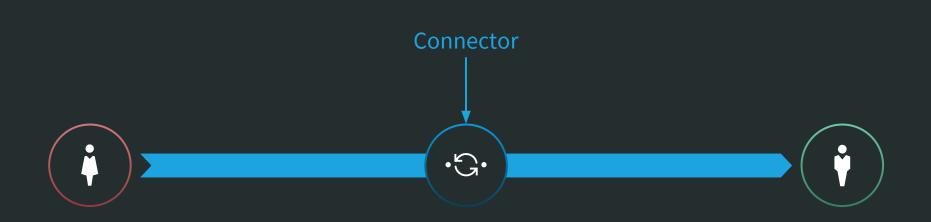
Interledger	Architecture
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Application	SPSP HTTP-ILP PAYTORRENT
Transport	IPR PSK STREAM
Interledger	ILP

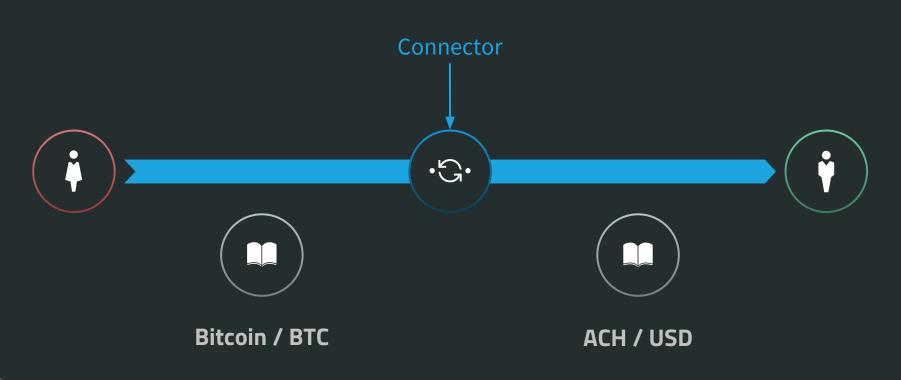
Ledger

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#### **Connectors** Forward Packets



#### **Connectors** Settle on Ledgers



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Interledger packets can be settled on any ledger or even with cash.

## Packets Can Be Sent Across Any Number of Hops



## Optimistic Execution



## **Optimistic Execution**



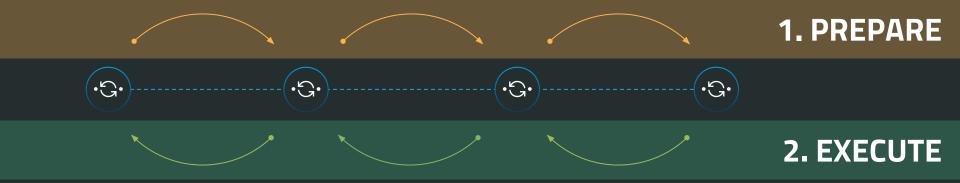
#### Interledger: Two-Phase Execution Secures Multi-Hop Transfers



#### REFERENCES

J. Poon and T. Drya, *The Bitcoin Lightning Network: Scalable Off-Chain Instant Payments*, 2015 S. Thomas and E. Schwartz, *A Protocol for Interledger Payments*, 2015

#### Interledger: Two-Phase Execution Secures Multi-Hop Transfers



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SPSP HTTP-ILP PAYTORRENT	
IPR PSK STREAM	
ILP	
BLOCKCHAINS BANKS MOBILE MONEY DIGITAL WALLETS	
	IPR PSK STREAM ILP BLOCKCHAINS BANKS

## Streaming Payments



#### STREAM can stream data + money over Interledger.

## Penny Switching





Larger amounts are split

into smaller packets.

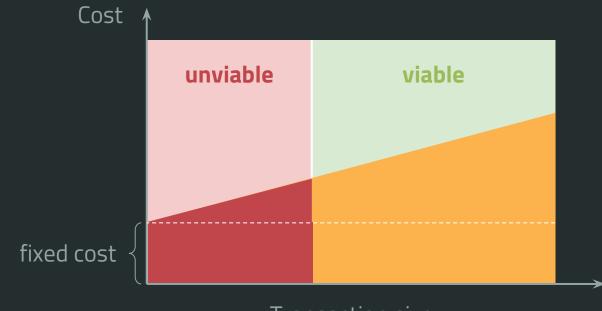


## Interledger Architecture

Application	SPSP HTTP-ILP PAYTORRENT	
Transport	IPR PSK STREAM	
Interledger	ILP	
Ledger	BLOCKCHAINS BANKS MOBILE MONEY DIGITAL WALLETS	

# DEMO Merchant Checkout With Chunked Payments

## Fixed Costs Make Micropayments Unviable



Transaction size

#### The Internet Economy is Incomplete



#### Today: The Web is a **Barter Economy**

#### Barter is Extremely Inefficient

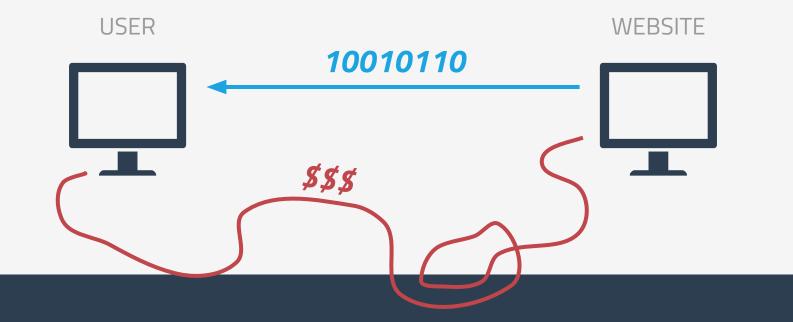


# 66

There may be many people wanting, and many possessing those things wanted; but to allow of an act of barter, there must be a **double coincidence**, which will rarely happen.

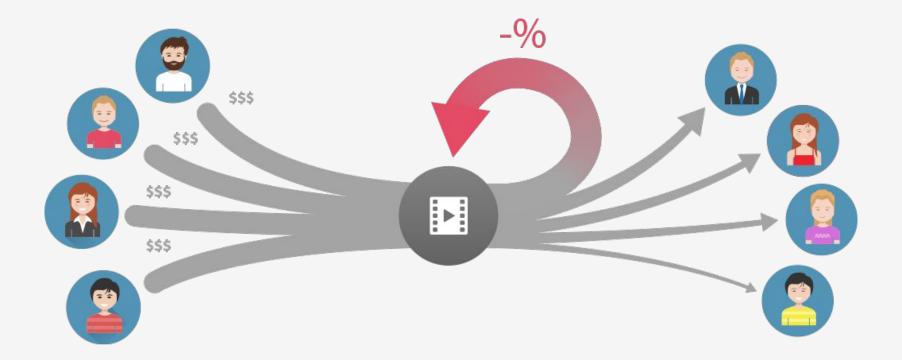
- William S. Jevons, 1875

#### So We Use Hacks to Get Around the Problem



#### Hacks: Ads, Surveys, Bundling, ...

#### Dominance of Marketplaces



When an online service is free, you're not the customer.

# You're the product.

## Tim Cook, CEO Apple



#### Ads Ruin the User Experience







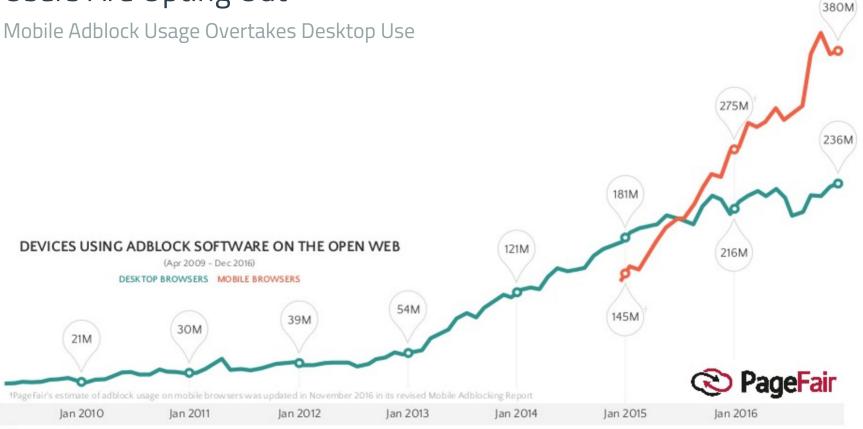


Clinton Still



A Stronger Court for **Crimes Against Humanity**  ROOM FOR DEBATE Why Are Ballot Measures Confusing?

#### PACEFAIR | 2017 Adblock Report



## Users Are Opting Out

TAIK 2017 Addiock Report

#### **Money** Solves the Barter Problem



Money: Better than Barter Since 5000 BC

# DEMO Streaming Micropayments for Content

## Help build the Internet of Value!

