



Looking at How We Create Standards

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2 November 2011



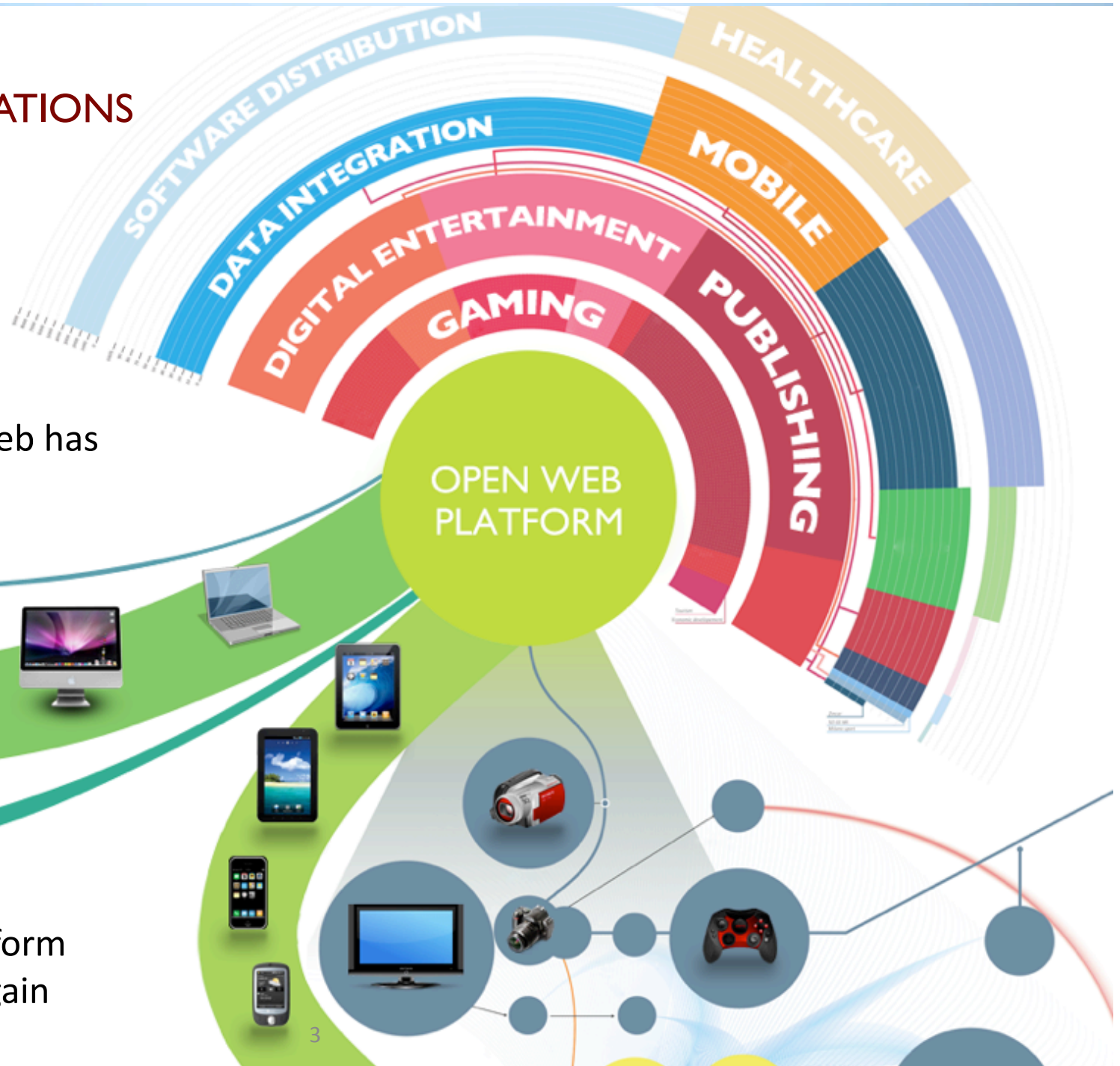
W3C Organization Focus

- 2010 and beyond
 - Sustainable business model
 - Details at AC meeting
 - Two slides today
- 2011 and beyond
 - Improving how we create standards

A NEW WAVE *of* TRANSFORMATIONS

Just as the Web has
transformed
everything...

...It will transform
everything again





New Full Members in Past 18 Months

LG
NEC
Sony
KDDI
Baidu

Huawei
Nielsen
Comcast
Facebook
China Unicom
Motorola Mobility
Cox Communications

Zynga
Mstar
Netflix
Rakuten
SanDisk
Gemalto

Devices
Storage
Security
Broadcasting
Semiconductors

Games
Mobile
Search
Publishing
Telco Services

Social Networking
On-line Marketplace
Consumer Electronics
Telco Equipment



2011 Focus on HOW we create standards

- Getting started early – Community Groups
- Finishing on time: Timeliness
- Headlights
- The right stakeholders
- A forum: attendee-led breakout sessions
- Developer conference
- Is it time to revisit the W3C standards process?



Community Groups

- Key attributes
 - Anyone can participate
 - Free
 - Considerable latitude in how work is structured
 - RF patent rights and permissive copyrights
 - IPR commitments can lead to REC track
- Initial results (two months after launch)
 - 30 CGs have formed
 - 12 more proposed



Timeliness: Missing schedule hurts

- The standard is less timely
- It costs us more to get the work done
- It prevents us from working on other things
- It adds to workloads
- Damages our reputation for speed



Metrics

- # - of projects
- # with dates – currently assigned completion dates
- # with comps – we know the original planned date
- % on schedule – fraction of # with comps that were completed (still scheduled to be completed) on time
- Average delay (total)



Data

	Last 12	Ongoing
#	16	147
# With Dates	16	115
# With Comps	9	91
% on schedule	11	18
Average delay (late)	35m	27m



Some Ideas for Chairs

- Proactive chairs to drive to consensus
- Get implementer commitments when entering CR
- Declare success with < 100% of goals
- Improve processing of comments; planning for large number of comments
- Start testing earlier
- Be more realistic in setting dates
- Scope management
- Time management
- Recruit editors / replace non-performing editors
- Improve camaraderie and teamwork



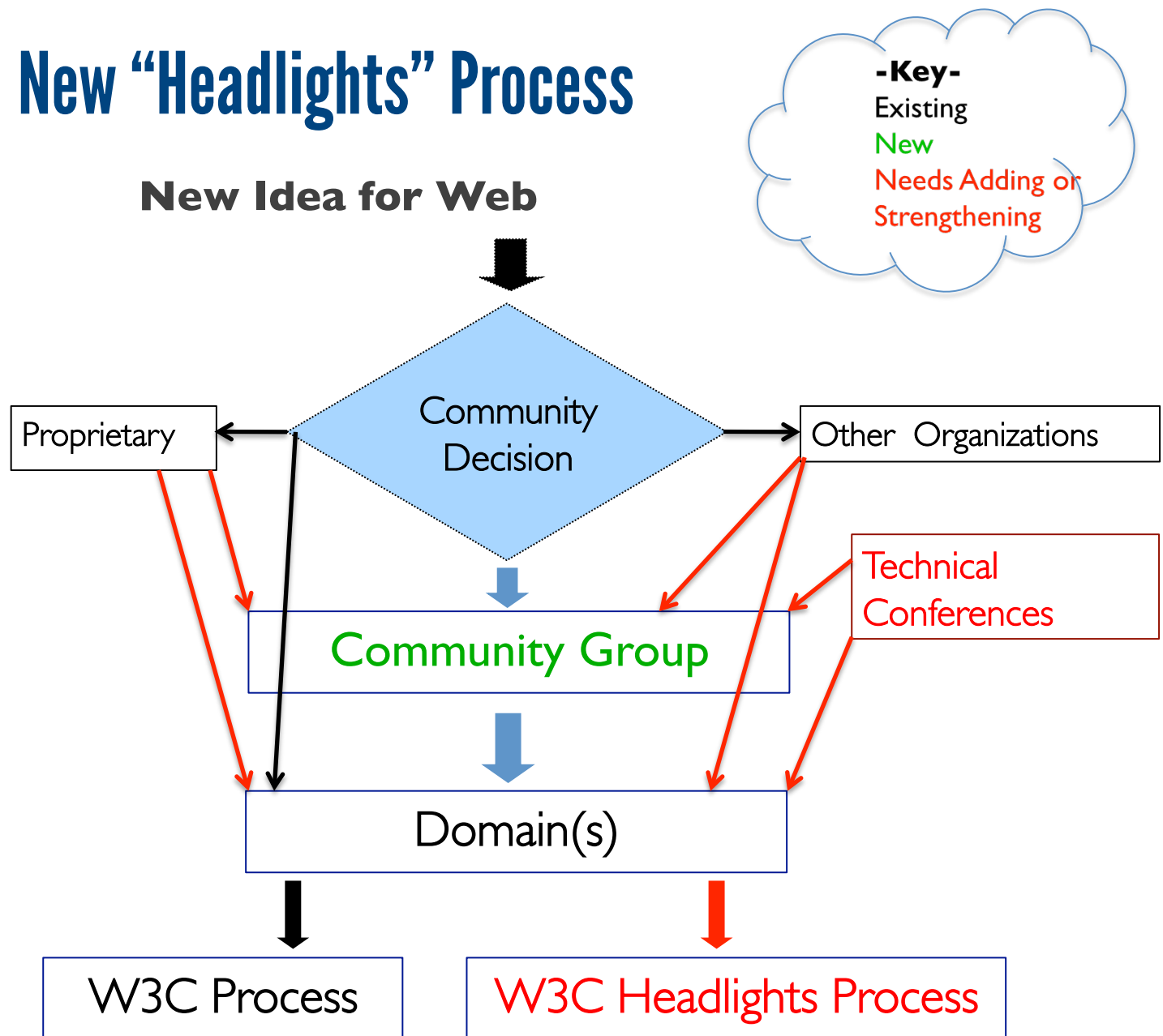
Some Ideas for W3C Management

- Reduce Team resources when late
- Full AC review if >1 year late (not just Director)
- Quarterly internal review
- Be more realistic in setting dates
- Time management
- Training (Team Contacts, Chairs)
- Shut things down sooner
- Declare success with < 100% of goals
- Avoid “researchy” topics
- Scope management
- Internal discussion of ideas in Q2
- Socialize with AC at following meeting
- W3M annual “Woods meeting”



New “Headlights” Process

New Idea for Web



W3C Acceptance/Adoption Procedure



Team Contact



Domain



W3M

- Assess momentum of WGs
- Identify lapses & action plans
- Keep in touch with implementers
- Reports to Domain Weekly

- Update and track status
- Reports to W3M Quarterly or as needed

- Where do we need help?
- CEO/Director calls



Attendee-led breakouts

- Purpose of TPAC is for developers to work together
- What better way?
- An experiment – we'll see how it works
 - Feedback critical!
- Optional opportunity to report back at closing Plenary
 - Impact our ongoing management of standards



W3Conf

Practical Standards for Web Professionals

15-16 November
Redmond Marriott Town Center
Redmond, WA 98052



If you are a developer or designer wanting to hear the latest news on HTML5 and the open web platform, and your place in it, save the date.

A limited number of seats will be available for the live audience in Redmond—just outside of Seattle—and videos of the presentations will be **streamed live** to the world.



W3C Social Business Jam

Building a Blueprint for Social Business

08 – 10 November 2011
Your Device



The W3C Social Business Jam is an online ("virtual") collaboration event that will engage participants and organizations that deeply care about leveraging social technologies to solve real business problems. The event will take the pulse of thousands of participants on key issues businesses face as they apply social technologies to business environments.



Revisiting the W3C standards process

- Designing new process for CGs and BGs also raises the question of whether to revisit the standards process and patent policy.
- I welcome your input on:
 - Whether you think that an overhaul is required?
 - If so, how would one manage the complexity?
 - Who are the key stakeholders?
 - What would be the priority goals to achieve through change?
 - What would be the priority problems to solve?



Summary

- Community Groups
- Timeliness
- Headlights
- The right stakeholders
- A forum: attendee-led breakout sessions
- Developer conference & Social Business Jam
- Interested in further input