# Video on the Web: Experiences from SMIL and from the Ambulant Annotator

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- Using SMIL to structure video
  - Only minimal SMIL needed
- Example: video-based web application



# Video on the Web

- Opaque blob
- Minimal scripting controls (play/stop/pause)
- Timing information is lost
- Even current HTML5 ideas don't help here

All this is also true for audio, other timed media



#### What we want

- Ability to structurally mark up video
  - without touching the data:
    - O DRM issues
    - Enable end-user/third-party markup
- Enables symbolic addressing of subparts
- Enables time-based metadata
- Enables time-based annotation

#### SMIL video - minimal



<video src="biketour.mp4"/>



#### SMIL video - structured

Plays back identical (modulo player bugs:-) to single <video> tag of the previous slide.

### SMIL video - addressing

```
CWI
```

Now we can jump into the middle of the video.

#### CWI

#### SMIL video - metadata

#### Now we have time-based metainformation.

(we could have used RDF in this example too, but unfortunately the slide is not big enough:-)

#### CWI

# SMIL video - linking

```
<seq>
 <video id="intro" .../>
 <video id="hotels" clipBegin="14s"</pre>
         clipEnd="32s" src="biketour.mp4">
   <area begin="2s" end="5s" shape="rect"</pre>
         coords="120,100,400,150"
         href="tram-schedule.html"/>
 </video>
 <video id="tour" .../>
</seq>
```

And we have hyperlinks with temporal and spatial boundaries.

Note: <area> times are relative to parent <video>.

#### CWI

#### SMIL video - annotation

```
<seq>
 <video id="intro" .../>
 <par>
   <video id="hotels" clipBegin="14s"</pre>
          clipEnd="32s" src="biketour.mp4"/>
   <smilText region="caption">
    Hotel Information
   </smilText>
 </par>
 <video id="tour" .../>
</seq>
```

And we can add time-based annotations.

# Case study - Video in a web app



- Guided tourist tour, basically a linear video
  - with optional content (user selectable)
    - Topics of interest
    - Subtitles
  - o video timeline controls webpage content
    - Hyperlinks to background info
    - Advertisements

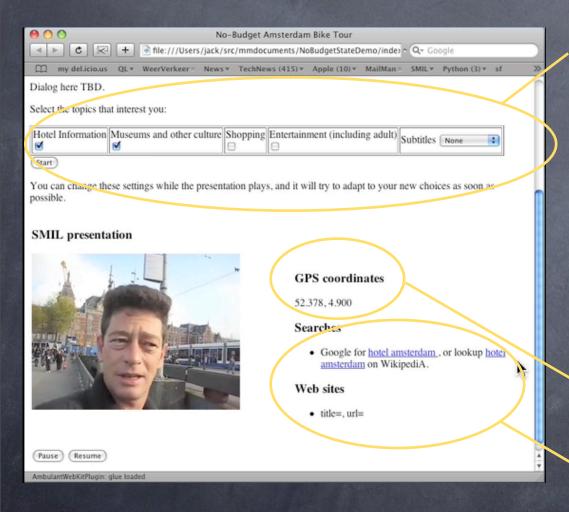


# Implementation overview

- Webpage with XForms and embedded SMIL3.0 CR player
- All logic is declarative
  - only very localised scripting
  - o reusable



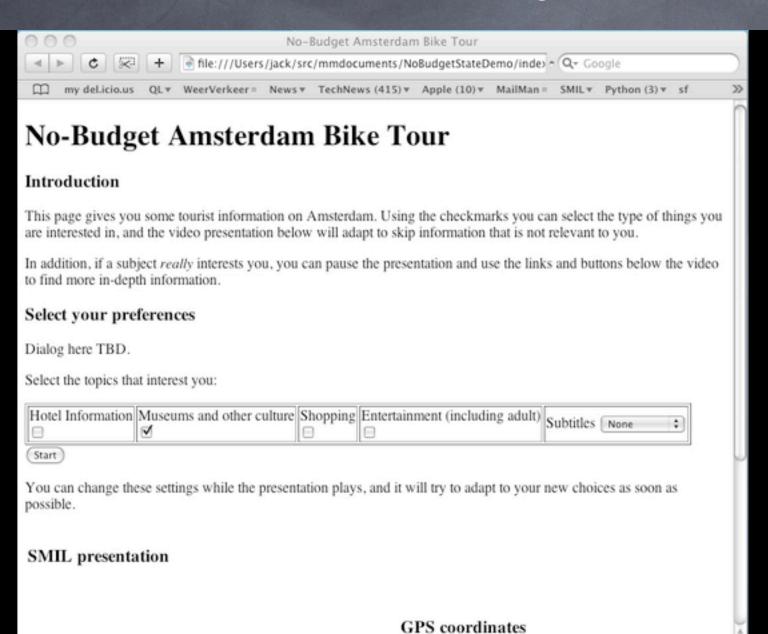
#### Demo video



- Adapting video to preferences
  - also while playing
- Video timeline controls webpage
  - GPS locations
  - links to additional material

#### Video







#### Architecture

XForms document

Model, instance

SMIL document

SMIL State

XML document

shared data



#### SMIL influences HTML

Time

Scenel

Scene2 Scene3

Scene4

HTML

Data

Show new link

var=www.example.com



#### XForms influences SMIL

Time

SMIL Scenel

Scene2

Scene3

Scene4

**XForms** 

User interaction

var2=1 Data

Is var2 true?



# SMIL State advantages

- Clean separation: the data is the API
  - Replace Google Maps by MS Maps
  - Use another ad service
  - o reuse
- Some scripting apps can now be done declaratively
  - o reuse, again



#### Conclusions

- SMIL allows timed media to be first-class citizen on the web
  - by adding structure! without touching it!
- SMIL 3.0 State enables time-based web apps