



HP Use Cases for the Ubiquitous Web

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- The Web's Problem Today
 - It *enables* long-distance, complex path, device-to-device interactions
 - But, *actual implementations* are too often complex and/or proprietary
- The Need
 - Facilitate these interactions with ubiquitous open standards
- HP proposes a Use Case-based approach to the solution
 - Following are some use cases HP would like to facilitate
 - All are implementable today.
 - Some already have proprietary or domain-specific implementations.
- So, what's missing?
 - Solutions using vendor-independent, device-independent, context-independent, open standards



Use Cases

Use Case 1: Photo Archiving

User Actions

(1)



- Janine has a digital camera that is pre-configured to automatically:
 - Recognize public Wi-Fi hotspots, then
 - Archive all unarchived photos to her home server
- At a hotspot the camera performs the following:
 - It "securely discovers" her home archive server
 - It transmits new photos for archiving
 - It receives notification of success or failure for each individual photo
 - It marks successfully archived photos
 - It informs Janine of the results

Use Case 1: Photo Archiving Standard Technologies Required

(2)



- Secure “discovery” of home server. This includes:
 - Secure transmission of all information that identifies Janine’s home and any of its devices
 - Secure access to Janine’s home devices *through* her firewall
- Device-to-device protocol supporting the archive process and returned status.

Use Case 2: Photo Sharing

User Actions

(1)



- Frank and his family are visiting his parents
- He takes a great photo of his kids with their grandparents using his Wi-Fi camera. His parents want a copy.
- Frank presses the camera's 'Print and Store' button to immediately print one 5"x7" and two wallet-size photos.
- The camera finds their Wi-Fi networked printer and sends the photo.
- The printer also transparently uploads a copy of the image to the default image archive server, which is located on his parents' home computer.
- This reaffirms his parents' belief that their son is brilliant.

Use Case 2: Photo Sharing Standard Technologies Required

(2)



- Discovery protocol to find the locally-connected printer and learn its capabilities
- Standard print protocol
- Standard archive protocol with transparent proxying

Use Case 3: Enterprise Print User Actions

(1)



- Marie is visiting a major client.
- To close a deal, she needs ten printed copies of the contract Statement of Work immediately.
 - Yes, it's the client's requirement, not Marie's.
 - The client *believes* in the paperless office. Their procedures just haven't caught up!
- Marie tries to print downstairs at the client's office
 - Their fast, collating, stapling, multi-copy printer is busy printing a large, higher priority job.
 - The printer will not be able to fulfill her request in time.
- Her laptop print manager discovers that the Kinko's across the street can print the job on time.
 - She re-routes the job to Kinko's
 - Before re-routing, she extends the job description with a request to have the output delivered to the client's front desk.

Use Case 3: Enterprise Print Standard Technologies Required

(2)



- Discovery protocol to find the printers, their capabilities and *availability*.
- Adaptable UI on the client according to printer capabilities and availability.
- Standard print protocol, including routing information, such as the delivery from Kinko's.

HP's Primary Solution Interests



- Scalable Protocols
 - Use (or create) protocols that scale from a two sub-net home to the enterprise and the global web.
 - One Discovery Protocol
 - One Context Awareness model
 - One Device Capabilities model
- Remote UI
 - Include the ability to present the user interface for one device on another
- Learn from existing work on device coordination
 - Such as UPnP and others
 - Leverage where possible

HP Position Summary



- The solution domain is large, broad and complex
- W3C is uniquely positioned to address the domain in its entirety
- Many essential elements have already been standardized in various forms
 - Some done by the W3C and some elsewhere
 - This work should be leveraged where meaningful
- Much work remains
- It **MUST** all integrate seamlessly. This will take time.



Background Slides

Keys for Success



- From the beginning, ensure that usability, accessibility, and mobility are built in.
- Base the requirements and scope on Use Cases.
 - Understand the questions first.
 - Tailor the technical solution to answer the questions.
 - Don't create a technical solution and then try to decide what problems it solves.

Keys for Success



- Treat content, communication, and services with a unified model.
- Minimize implementation and communication costs.
 - Avoid overly-encumbered components.
- Use and leverage existing technologies, where they make sense.
- Use a staged approach
 - Identify a core set of Stage 1 solutions.
 - Establish a timeline for first and subsequent stages.
 - Publish individual components as they are mature.
 - This space is huge
 - We can't do it all at once